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Keywords : herbicide, image processing, weed classification, naïve bayes, SVM, C 4.5 classifier.

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PERFORMANCE ANALYSIS AMONG DIFFERENT CLASSIFIER INCLUDING NAIVE BAYES, SUPPORT VECTOR MACHINE AND C4.5 FOR AUTOMATIC WEEDS CLASSIFICATION

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Performance Analysis among Different Classifier Including Naive Bayes, Support Vector Machine and C4.5 for Automatic Weeds Classification

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Abstract - Weeds are often one of the biggest problems encountered by farmer in conventional agriculture. Maximum productivity of crops can be achieved by proper weeds management. Applying excessive herbicide uniformly throughout the field has an adverse effect on the environment. An automated weed control system which can differentiate the weeds and crops from the digital image could be a feasible solution for this problem. This paper demonstrates Naïve Bayes, SVM (Support Vector Machine) and C 4.5 classification algorithm for classifying the weeds and investigates the performance analysis among these three algorithms. In this study 400 sample images over five species were taken where each and every species contains 80 images. The result has shown that Naïve Bayes classification algorithm achieve the highest accuracy (99.3%) among these three classifier.

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I. INTRODUCTION

eeds are those unwanted plants which grow in the area not belongs to them and cause more negative impact on economy income. It competes with the crop for resource such as soil, water, sunlight and fertilizer. So the production efficiency and guality of economic crops would decrease when the weeds are out of control. Statistics has been shown that the worldwide estimated potential loss due to all kinds of pests was at 40%-80%; besides them the potential losses for weeds were found 34% which is the highest of all pests [8]. As a result, better weed control system must be deployed to sustain the productivity without hampering the environment. Currently several weed control policies exist e.g. removing weeds manually by human laborers, crop rotation, mechanical cultivation, and chemical herbicides.

The huge rate of herbicide in the world causes negative impact on the ecological environment and the survival of species. It has also arises some economic concern. In year of 2005, the total estimated cost of applied herbicides was \$16 billion in United States [8].

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Author (): Assistant Professor, Department of Computer Science and Engineering, Pabna University of Science and Technology. E-mail : shahincseru@gmail.com The main cost ineffective and strategic problems in herbicides system is that they are applied on the field uniformly. Generally the volumes of weeds are more in some specific region but herbicides are still applied regardless. In addition, applying herbicides manually is very costly and time consuming. Statistics has been shown that if same kinds of herbicides are applied repeatedly for reducing the unwanted weeds then there is a good possibility that they become tolerant to those types of herbicides [6]. Moreover some herbicides contaminate the ground water even though it applied in the soil. Thus farmers need more sophisticated alternative weed control techniques which will reduce the usages of chemicals and provide safety for the overall ecosystem.

Several researches have been done for investigating fruitful solution for controlling the weeds without collapsing down the environment. The machine vision technique has the ability to differentiate the crops from weeds so that herbicides can be applied effectively. In this technique image are captured by a digital camera from different parts of a crop field so that weeds can be identified properly. Shearer, et al. [10] has developed a photo sensor plant detection system which has the ability of detecting and spraying only the green plant. Jiang Zhengrong, et al [7] has proposed automatic weed identification based on image processing technology. They have investigated the spectrum analysis, color identification, texture assessment for weed identification. In [3], weeds and crops are classified by SVM and achieved 98% where using Bayesian classifier achieved 95% accuracy over 224 test images. Weis et al, proposed a sensor related analysis techniques of weed detection system [14]. In [12], comparison of different classification algorithms has been shown for weed detection based on shape features. For selective herbicide application a model has been proposed [1] with 95% accuracy, which categorizes images into narrow and broad classes based on the Histogram Maxima using a thresholding technique. In [13] calculation of various shape features for identifying weeds in digital images has been shown. Active shape models can identify young weed seedlings with the accuracy of 65% to 90% [11].

The aim of this paper is to introduce a model which will classify weeds and crops from digital images

using Naïve Bayes, SVM and C 4.5 classifier and to evaluate their performance in an automated weed control system. These three classification technique are examined to find the optimum solution. Naïve Bayes classifier has been preferred as it is simple, effective and fast among other classification algorithms.

II. Methods

a) Process Flow

The overall procedure of this paper has shown in Fig: 1. Images were captured by a digital camera with 4.9-24.5 mm lens. The position of camera was 90 degree angle form the ground that means vertically towards the ground. The distance between camera lens and the ground was 1.3 feet. Photo shed was used for keeping same light intensity. 1024x768 photo resolution was set for capturing the color image of weeds and crops. All images were taken from the capsicum filed. There were five species including the capsicum. Other four species were considered as weed for the capsicum.



b) Image Preprocessing

The high resolution image was converted to 225x175 pixels in order to minimize the computation cost. Color segmentation based image-processing has been done for distinguishing plants from background objects where objects are one of two classes as plants and background. The plants in the field images must be properly segmented otherwise extraction of features will give improper results. Each and every pixel of rgb (red, green, blue) image an exhibitor value 'e' was calculated by using color component for enhancing the green plant in compare to the background:

$$e = 2 \times g - r - b \tag{1}$$

The rgb color plant images were converted to grey images after calculation of e value. Binarization technique with global threshold was performed on these images to separate plants form the background. Composite Laplacian mask was used for further enhancement of the grey-scale image [3]. As the sharpening procedure is sensitive to noise, a linear smoothing method known as median filter was used which successfully reduce impulse noise [4]. Otsu's method [9] an effective technique was used to select the proper binarization threshold value. If the pixel value 'p' is smaller than threshold value't' were referred as soil in the binary image. In binary image '0' indicates the background where '1' indicates the plant.

To remove the noise from binary image, at first morphological opening has applied. In this operation, an erosion operation is followed by a dilation operation. It makes smooth the image by eliminating small pixel regions. The erosion and dilation were combined in reverse order for morphological close operation. This close operation fills the small holes in image [5].

c) Features Extraction

Ten features were extracted from the binary images (Fig 2). These features were decomposed as shape, color and moment invariants. The shape features were divided into two categories: size dependent and size independent. Size dependent descriptors are area, perimeter, thickness, convex area and convex perimeter. The size dependent features were combined to present size dependent shape features:

$$formfactor = 4 \times \pi \times \frac{area}{perimeter^2}$$
(2)

$$elongatedness = \frac{area}{thickness^2}$$
(3)

$$convexity = \frac{convex_perimeter}{perimeter}$$
(4)

$$solidity = \frac{area}{convex_area}$$
(5)

For making the color features consistent with various lighting conditions, each and every color component was divided by sum of all the three color components. Here the color features were mean value and the standard deviation. The scope of an object area is measured by moment invariant (1 N, 2 N, 3 N, 4 N) [2] which consists of geometric transformation such as scaling, translation and rotation. Here in this study only central moments are considered.

d) Classification using Naïve Bayes Classifier

The Naïve Bayes classifier is a simple but effective classifier has been used here to minimize the computation cost. Let \vec{a} be a vector we want to classify and c be a possible class. Using Bayes formula first we transform the probability $P(c | \vec{a})$:

$$P(c \mid \vec{a}) = P(c) \times \frac{P(\vec{a} \mid c)}{P(\vec{a})}$$
(6)

P(c) can be estimated from training data. Considering the conditional independence of the elements of a vector $P(\vec{a} | c)$ is decomposed as follows,

$$P(\vec{a} \mid c) = \prod_{i=1}^{D} P(a_i \mid c)$$
(7)

Where, a_i is the i^{th} element of \vec{a} . Now, combining both equations we get:

$$P(c \mid \vec{a}) = P(c) \times \frac{\prod_{i=1}^{D} P(a_i \mid c)}{P(\vec{a})}$$
(8)

From this final equation we can calculate $P(c|\vec{a})$

and classify \vec{a} into the class with the highest $P(c \mid \vec{a})$.

A classification process in Naïve Bayes classifier requires first train the classifier using labeled data. Then classify unlabeled examples with assigning probabilistic labels to them. In this paper we consider binary classification as weed and crops.

Let k_i be the probabilistic label of i^{th} example illustrate the probability that it belongs to weed class. If the proportion of weed class examples in unlabeled data is different form labeled data then the probabilistic labels were calibrated. The main theme of the calibration is to shift all the probability values of unlabeled data to the scope that the class distribution of unlabeled data becomes alike to that of labeled data. In [15] the whole calibration process has shown.

e) Classification using C4.5 Classifier

Using the concept of information entropy, [18] C4.5 builds decision trees from a set of training data, in the same way as ID3 (Iterative Dichotomiser 3). [16] The training data is a set S = $(s_1, s_2,..., s_n)$ of already classified samples. Each sample $s_i = (x_1, x_2, ..., x_n)$ is a vector where xi represent attributes or features of the sample. The training data is augmented with a vector C $= c_1, c_2, ..., c_n$ where c_i represent the class to which each sample belongs. [17] C4.5 algorithm selects the attribute of the data that most effectively splits its set of samples into subsets enriched in one class or the other at each node of the tree. The splitting criterion is the normalized information gain (difference in entropy). The attribute with the highest normalized information gain is chosen to make the decision. The C4.5 algorithm then recurses on the smaller sublists. Base case of this algorithm:

- All the samples in the list belong to the same class. When this happens, it simply creates a leaf node for the decision tree saying to choose that class.
- None of the features provide any information gain. In this case, C4.5 creates a decision node higher up the tree using the expected value of the class.
- Instance of previously-unseen class encountered. Again, C4.5 creates a decision node higher up the tree using the expected value.

f) Classification using SVM

First task of SVM classifier requires separating the dataset into two different parts. First one is used for training and second one is used for testing. A class label and the corresponding image features have been assigned to each instance in the training set. When the features values are provided, SVM generates a classification model which is used to predict the class labels of the test data depending on training data. Each instance is represented by an n-dimensional feature vector, V = (v_1, v_2, \dots, v_n) Here, 'V' depicts n measurements made on an instance of n features. The dataset is normalized before use because the feature values for the dataset can have ranges that vary in scale. The LIBSVM 2.91 [19] library was used to implement the support vector classification where each feature value of the dataset was scaled to the range of [0, 1]. The RBF (Radial-Basis Function) kernel was used for both SVM training and testing which mapped samples nonlinearly onto a higher dimensional space. For this reason, this kernel is able to handle cases where nonlinear relationship exists between class labels and features. A commonly used radial basis function [3] is:

$$K(v_{i}, v_{j}) = \exp(-\gamma ||v_{i} - v_{j}||^{2}), \gamma > 0$$
(9)

Where,

$$|v_{i} - v_{j}||^{2} = (v_{i} - v_{j})^{t} (v_{i} - v_{j})$$
(10)

Here, 'v_i' and 'v_j' are n-dimensional feature vectors. Implementation of the RBF kernel in LIBSVM 2.91 requires two parameters: ' γ ' and a penalization parameter, 'C' [19]. Appropriate values of 'C' and ' γ ' should be specified to achieve a high accuracy rate in classification. By repeated experiments [3], C = 1.00 and γ = 1 / n were chosen.





III. Result and Disscussion

In this paper, each setting is evaluated by using 10-fold cross-validation procedure. 10-fold crossvalidation procedure needs portioning the whole training set into 10 subgroups. Each and every subgroup has an equal number of instances. In this training process, one subgroup is tested with the remaining nine subgroups. As a result, over fitting protection is ensured and smooth outcome for the actual computing is achieved.

Three hundred sample image data were trained and one hundred sample image data were tested. The result of 10-fold cross-validation of Naïve Bayes classifier using ten features was found 99.3% accurate. 98.24% and 97.86% accuracy has been achieved using 10-fold cross-validation of SVM and C4.5 classifier consecutively. Table 1 has shown the success rate comparison using all features. The number of features has been reduced to minimize the computational complexity. This study has experimented on fifteen features and by using forward-selection and backwardelimination methods 10 features achieved the optimum accuracy rate. Selected features were convexity, mean value of 'r', mean value of 'b', standard deviation of 'r', standard deviation of 'b', $\ln(N_1)$ of area, $\ln(N_2)$ of area, $\ln(N_3)$ of area, $\ln(N_4)$ of area, $\ln(N_2)$ of perimeter.

In present study the capsicum, cogon grass and marsh herb were successfully classified. Other two species had some misclassifications. Table 2 shows the comparative accuracy rate for each species. Here each and every species has trained with 60 samples and 20 sample images were used for testing whether the classifier can successfully classify or not.

Method	Average Rate(%)	Success
Naïve Bayes	95.4	
SVM	95	
C4.5	91.6	

Table 1 : Classification result using all features

Plants Name	Naïve Bayes (%)	SVM (%)	C 4.5 (%)
Capsicum	100	100	100
Burcucumber	98.5	96.2	94.3
Cogongrass	100	100	100
Marsh herb	100	100	99
Pigweed	98	95	96
Average Accuracy Rate	99.3	98.24	97.86

Table 2 : Classification result using set of best features

IV. Conclusion

Our main goal of this work is to find a solution which will minimize the operating cost as well as maximize the result. In this paper, three different classifier including Naïve Bayes, SVM and C4.5 have been evaluated to classify the weeds and crops. Compare to SVM and C4.5, Naïve Bayes classifier obtains highest result. The future work will focus on wavelet transformation in image preprocessing steps. We will also study the optimization technique for these classifiers and ensure that the large training set will not cause over fitting problem.

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