GLOBAL JOURNAL
OF COMPUTER SCIENCE AND TECHNOLOGY: C

Software & Data Engineering

Highlights

Effect of Different UML

Prediction and Estimation

Wireless Home Automation

Software Reliability Assessment

Discovering Thoughts, Inventing Future

GLOBAL JOURNAL OF COMPUTER SCIENCE AND TECHNOLOGY: C
SOFTWARE & DATA ENGINEERING

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CONTENTS OF THE ISSUE

Effect of Different UML Diagrams to Evaluate the Size Metric for Different Software Projects

By Preety Verma Dhaka & Dr. Amita Sharma

Jayoti Vidyapeeth Women's University, India

Abstract- In Software Engineering, an important activity is measuring of the Software in different ways. For Measuring the Software, appropriate metrics are needed. Using Software metrics we are able to attain the various qualitative and quantitative aspects of Software. To measure the Software in terms of quality, size, efforts, efficiency, and reliability, performance etc. we have different metrics available in Software Engineering and it has been an area of interest for the various researchers. Measures of specific attributes of the process, project and product are used to compute Software metrics. This work proposes a similar approach of measuring software using various UML diagrams and applied Software size metric to evaluate the size of the Software. This paper discusses the proposed approach using two different case studies and their source codes. This paper discusses the different results obtained using different perspectives of the Software size metric measurements and maintainability of the Software.

EFFECTOFDIFFERENTUMLDIAGRAMSTOEVALUATETHESIZEMETRICFORDIFFERENTSOFTWAREPROJECTS

Strictly as per the compliance and regulations of:

Effect of Different UML Diagrams to Evaluate the Size Metric for Different Software Projects

Preety Verma Dhaka [α] & Dr. Amita Sharma [σ]

Abstract- In Software Engineering, an important activity is measuring of the Software in different ways. For Measuring the Software, appropriate metrics are needed. Using Software metrics we are able to attain the various qualitative and quantitative aspects of Software. To measure the Software in terms of quality, size, efforts, efficiency, and reliability, performance etc. we have different metrics available in Software Engineering and it has been an area of interest for the various researchers. Measures of specific attributes of the process, project and product are used to compute Software metrics. This work proposes a similar approach of measuring software using various UML diagrams and applied Software size metric to evaluate the size of the Software. This paper discusses the proposed approach using two different case studies and their source codes. This paper discusses the different results obtained using different perspectives of the Software size metric measurements and maintainability of the Software.

Keywords: software metrics, size metric, uml diagrams, use cases, cocomo, maintainability.

I. Introduction

The objectives of this analysis square measure to create associate empirical analysis of computer code size metrics supported UML with the assistance of 2 case studies then calculate that empirical information consisting of actual values and therefore thereby showing that however the computer code size metrics are going to be derived from associate UML model via category Diagrams and the below listed interaction diagrams.

1. Activity Diagrams
2. State chart Diagrams
3. Component Diagrams
4. Collaboration Diagrams

For winding up this analysis, 2 real case studies particularly (i) Virtual category space and (ii) information Secrecy System are going to be taken for sensible analysis. The UML modeling of those systems are going to be done and therefore the computer code size metrics of those systems are going to be evaluated supported the UML models, the non-functional techniques (LOC, FP, and COCOMO-II). The metrics are going to be such UML extension mechanism then are going to be calculated with the assistance of a tool. The calculable values are going to be compared with the

particular computer code. Thus, the aim of our analysis is to judge the empirical worth sets of UML models and thereby, showing the utilization of assorted size metrics and validate their extraction procedure from UML style with the assistance of interaction diagrams.

II. Existing Work

Many scientists and researchers have studied the package metrics supported UML models. And therefore have given their large contributions to the sector of analysis within the laptop sciences .A lot of labor has been done until date within the space of analysis whereas considering package metrics associated with UML style.

In their paper Tong Yi et al. [7] analyzed and compared some typical metrics for UML category diagrams from totally different viewpoints , differing types of relationships, differing types of metric values, complexity, and fragrance theoretical and empirical validation. They need tried to investigate the present well-liked metrics for UML category diagrams each on paper and by experimentation from many totally different viewpoints. The analysis shows that the majority current metrics have their shortcomings whereas being effective or economical for a few special characteristics of the system.

Li Wei dynasty et al. [8] has conferred AN empirical study of OO metrics in 2 unvaried methodes: the short-cycled agile method and therefore the long-cycled framework evolution process. They need found that OO metrics area unit effective in predicting style efforts and supply lines of code superimposed, changed, and deleted within the short-cycled agile method and ineffective in predicting identical aspects within the long-cycled framework method. This leads them to believe that OO metrics' prophetic capability is proscribed to the planning and implementation changes throughout the event iterations, not the long evolution of a longtime system in numerous releases.

Mitchell et al. [9] conferred a footing paper outlining a programmed of analysis supported the quantification of run-time parts of Java programs. Especially, we tend to adapt 2 common object-oriented metrics, coupling and cohesion, so they'll be applied at run-time. The results conferred during this paper area unit of a preliminary nature, and don't offer a excusable basis for generalization. However, she believed that they are doing offer a sign that the analysis of package

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metrics at run-time will offer a motivating measurement of a program.

Through their paper Christodoulakis et al. [10] have derived the results on metrics employed in object orientating environments. Their survey includes a tiny low set of the foremost renowned and ordinarily applied ancient package metrics that can be applied to object–oriented programming and a group of object–oriented metrics (i.e. those designed specifically for object–oriented programming). These metrics were evaluated mistreatment existing meta–metrics further as meta–metrics derived from our studies, primarily based on the practitioner's purpose of read, and accenting pertinence in 3 totally different programming environments: Object Pascal, C++ and Java.

In this paper M. Das et al. [11] have expressed that Component-Based package Engineering (CBSE) has shown important prospects in speedy production of huge package systems with increased quality, and stress on decomposition of the built systems into purposeful or logical elements with well-defined interfaces used for communication across the elements. During this paper, a series of metrics projected by numerous researchers are analyzed, evaluated and benchmarked mistreatment many large-scale publically. A scientific analysis of the values for numerous metrics has been administrated and several other key inferences are drawn from them. Varieties of helpful conclusions are drawn from numerous metrics evaluations, which embrace inferences on quality, reusability, testability, modularity and stability of the underlying elements. The inferences area unit argued to be useful for CBSE-based package development, integration and maintenance.

Jamali [12] has expressed the central role that package development plays within the delivery and application of data technology, managers' area unit progressively that specializes in method improvement within the package development space. The main target on method improvement has inflated the demand for package measures, or metrics with that to manage the method. The necessity for such metrics is especially acute once a corporation is adopting a brand new technology that established practices have however to be developed. He has self-addressed these wants through the event and implementation of a collection of metrics for OO style.

Shaik Amjan, et al. [13] has conferred the getable and new package metrics helpful within the totally different part of the Object-Oriented package Development Life Cycle. Metrics area unit utilized by the package trade to itemize the development; operation and maintenance of package. They have conferred metrics for Object-oriented package systems. A mechanism is provided for comparison measures, that examine identical ideas in numerous ways that, and facilitating a lot of rigorous decision-making, relating to the reason of latest measures and therefore the choice of existing measures for a selected goal of menstruation.

III. Proposed Methodology

This work is the UML diagrams to calculate the dimensions metrics. It's been found that existing researches specialize in the utilization CASE to be the UML diagram for analysis of the dimensions metric. Inclusion of the opposite UML diagrams in analysis method of the dimensions metric has been projected during this analysis. The whole work is being carried in following steps:

1. Taken 2 case studies and their ASCII text file because the input of this work
2. UML diagrams of the case studies has been drawn and enclosed for the evaluations of the dimensions metric
3. Meta Mil computer code is getting used to come up with the XMI document for analysis of the dimensions metric
4. Generated XMI file is employed with the Mount Rushmore State Metric tool for analysis of the metric values.
5. For comparison purpose 2 alternative size metric techniques are used i.e. Lines of Codes and performance purpose Analysis
6. After analysis of the metrics varied strategies, a chart of the all the metric values are going to be generated to indicate the results.

The proposed work shall be carried out using the following structural diagram:
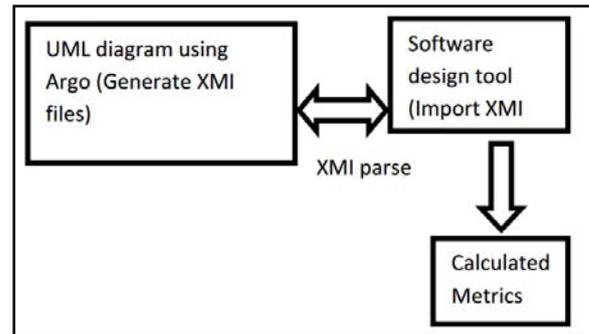
Figure 1: Structural diagram of the proposed work

Unified Modeling Language (UML) is well-liked these days for capturing necessities and for describing the design of a software-intensive system. One among the UML constructs may be a use case, that diagrammatically depicts the manner within which a user can act with the system to perform one operate or one category of functions. 3 aspects of use cases are often useful as inputs to a size estimate: the quantity of use cases, the quantity of actors concerned in every use case, and therefore the variety of situations. AN actor may be a person or system that interacts with the system beneath consideration; usually, there's one actor

per use case, however typically there square measure additional. A state of affairs may be a potential outcome from exploitation the software; the quantity of situations will vary from one to thousands or millions, counting on the system and its quality.
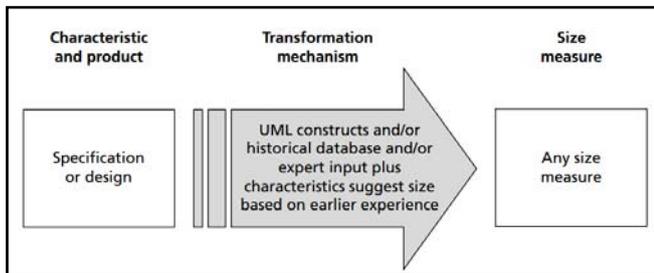
Figure 2 : Characteristic Flow and Transformation Process Applied in UML Designing Tool

This technique may be helpful once the dimensions estimate is needed once a UML specification is completed. It may also be used as a insure of another method; if the answers from each strategies square measure similar, the analysts could have additional confidence within the result.

IV. Metrics of Sdmetric

Metric NumAttr: the amount of attributes within the category. The metric counts all properties no matter their kind (data kind, category or interface), visibility, quality (read solely or not), and owner scope (class-scope, i.e. static, or instance attribute). Not counted square measure genetic properties, associate degreed properties that square measure members of an association, i.e., that represents passable association ends.

Metric NumOps: the amount of operations during a category. Includes all operations within the category that square measure expressly modeled (overriding operations, constructors, destructors), no matter their visibility, owner scope (class-scope, i.e., static), or whether or not they square measure abstract or not. Genetic operations don't seem to be counted.

Metric NumPubOps: the amount of public operations during a category. This can be same as metric NumOps, however solely counts operations with public visibility. It measures the dimensions of the category in terms of its public interface.

Metric Setters: the amount of operations with a reputation beginning with 'set'. Note that this metric doesn't perpetually yield correct results. As an example, associate degree operation settle Account are going to be counted as setter methodology.

Metric Getters: the amount of operations with a reputation beginning with 'get', 'is', or 'has'. Note that this metric doesn't perpetually yield correct results. As an example, associate degree operation isolate Node are going to be counted as getter methodology.

Metric Nesting: The nesting level of the category (for inner classes). Measures however deeply a category is nested at intervals different categories. Categories not outlined within the context of another category have nesting level zero, their inner categories have nesting level one, etc. Nesting levels deeper than one square measure unusual; associate degree excessive nesting structure is troublesome to know, and may be revised.

Metric IFImpl: the amount of interfaces the category implements. This solely counts direct interface realization links from the category to the interface. as an example, if a category C implements associate degree interface I, that extends another interfaces, solely interface I'll be counted, however not the interfaces that I extends (even although category c implements those interfaces, too).

Metric NOC: the amount of youngsters of the category (UML Generalization). Like export coupling, NOC indicates the potential influence a category has on the planning. If a category incorporates a sizable amount of youngsters, it should need additional testing of the strategies therein category. An outsized variety of kid categories could indicate improper abstraction of the parent category.

Metric NumDesc: the amount of descendents of the category (UML Generalization). This counts the amount of youngsters of the category, their kids, and so on.

Metric NumAnc: the amount of ancestors of the category. This counts the amount of fogeys of the category, their oldsters, and so on. If multiple inheritances don't seem to be used, the metric yields constant values as telegraphic signal.

Metric DIT: The depth of the category within the inheritance hierarchy. This can be calculated because the longest path from the category to the basis of the inheritance tree. The telegraphic signal for a category that has no oldsters is zero. A class with high telegraphic signal inherits from several categories and so harder to know. Also, categories with high telegraphic signal might not be correct specializations of all of their ascendant categories.

Metric CLD: category to leaf depth. This can be the longest path from the category to a leaf node within the inheritance hierarchy below the category.

Metric OpsInh: the amount of genetic operations. An outsized variety of kid categories could indicate particle of the parent category.

The amount of descendents of the category UML Counts the amount of youngsters of the category, their variety of ancestors of the category i.e. parents of the category, their parents, and so on. If multiple inheritances don't seem to be used, the metric yields constant values because the depth of the category

within the inheritance this can be calculated because the longest path from the basis of the inheritance tree.

The telegraphic signal for a category that has no oldsters is zero. Classes with from several categories and so is harder to know. Also, categories with high telegraphic signal might not be correct specializations of sophistication to leaf depth. This can be calculated because the ad of metric NumOps seized all ascendant categories of the category.

a) Lines of Codes

This methodology tries to assess the seemingly variety of lines of code within the finished merchandise. Clearly, associate actual count typically created only the merchandise is complete; lines of code area unit often thought-about to be inappropriate for size estimates early within the project life cycle. However, since several of the size-estimation strategies specific size in terms of lines of code, we will contemplate lines of code as a separate methodology in this it expresses the dimensions of a system in an exceedingly explicit method.

b) Function Point Analysis

Function points were developed by Albrecht (1979) at IBM as the simplest way to live the quantity of practicality in an exceedingly system. They're derived from the wants. In contrast to lines of code, that capture the dimensions of associate actual product, operate points don't relate to one thing physical however, rather, to one thing logical which will be assessed quantitatively.

IFPUG FPA: Formal methodology to live size of business applications. It introduces complexness issue for size outlined as operate of input, output, query, external input data and internal logical file. All elements area unit rated as Low, Average or High After the elements are classified together of the 5 major elements (EI's, EO's, EQ's, ILF's or EIF's), a ranking of low, average or high is allotted. For transactions (EI's, EO's, EQ's) the ranking relies upon the variety of files updated or documented (FTR's) and also the number of knowledge part sorts (DET's). For each ILF's and EIF's files the ranking relies upon record part sorts (RET's) and information part sorts (DET's). A record part sort could be a user recognizable subgroup of knowledge parts among associate ILF or EIF. A knowledge part sort could be a distinctive user recognizable, non algorithmic, field.

Each of the subsequent tables assists within the ranking method (the numerical rating is in parentheses). As an example, associate EI that references or updates a pair of File sorts documented (FTR's) and has seven information parts would be allotted a ranking of average and associated rating of four. Wherever FTR's area unit the combined variety of Internal Logical Files (ILF's) documented or updated and External Interface Files documented.

Table 1: EI Table

FTR's	DATA ELEMENTS		
	1-4	5-15	>15
0-1	LOW	Low	Average
2	LOW	Average	High
3 or More	Average	High	High

Table 2 : Shared EO and EQ Table

FTR's	DATA ELEMENTS		
	1-5	6-19	>19
0-1	LOW	Low	Average
2-3	LOW	Average	High
> 3	Average	High	High

Table 3 : Values for Transactions

Rating	VALUES		
	EO	EQ	EI
Low	4	3	3
Average	5	4	4
High	7	6	6

Like all components, EQ's are rated and scored. Basically, an EQ is rated (Low, Average or High) like an EO, but assigned a value like and EI. The rating is based upon the total number of unique (combined unique input and out sides) data elements (DET's) and the file types referenced (FTR's) (combined unique input and output sides). If the same FTR is used on the input and output side, then it is counted only one time. If the same DET is used on the input and output side, then it is only counted one time.

For both ILF's and EIF's the number of record element types and the number of data elements types are used to determine a ranking of low, average or high. A Record Element Type is a user recognizable subgroup of data elements within an ILF or EIF. A Data Element Type (DET) is a unique user recognizable, non recursive field on an ILF or EIF.

Table 4 : Table used to evaluate Rating of EI, EO, EQ

RET's	DATA ELEMENTS		
	1-19	20-50	> 50
1	Low	Low	Average
2-5	Low	Average	High
> 5	Average	High	High

Table 5 : Values for transactions for ILF & EIF

Rating	VALUES	
	ILF	EIF
Low	4	3
Average	5	4
High	7	6

The counts for every level of complexness for every variety of part may be entered into a table like the subsequent one. Every count is increased by the numerical rating shown to work out the rated price. The rated values on every row are summed across the table, giving a complete price for every variety of part. These

totals are then summed across the table, giving a complete price for every variety of part. These totals are then summed all the way down to reach the overall range of Unadjusted perform Points.

The value adjustment issue (VAF) relies on fourteen general system characteristics (GSC's) that rate the final practicality of the appliance being counted. Every characteristic has associated descriptions that facilitate confirm the degrees of influence of the characteristics. The degrees of influence vary on a scale of zero to 5, from no influence to robust influence. The IFPUG investigating Practices Manual provides elaborated analysis criteria for every of the GSC'S, the table below is meant to produce a summary of every GSC. Rate every issue (Fi, i=1 to14) on a scale of zero to 5:

Table 6 : General System Characteristics

F1. Does the system require reliable backup and recovery?	
F2. Are data communications required?	
F3. Are there distributed processing functions?	
F5. Will the system run in an existing, heavily utilized operational environment?	
F6. Does the system require on-line data entry?	
F7. Does the on-line data entry require the input transaction to be built over multiple screens or operations?	
F8. Are the master files updated on-line?	
F9. Are the inputs, outputs, files or inquiries complex?	
F10. Is the internal processing complex?	
F11. Is the code designed to be reusable?	
F12. Are conversion and installation included in the design?	
F13. Is the system designed for multiple installations in different organizations?	
F14. Is the application designed to facilitate change and ease of use by the user?	

Once all the fourteen GSC's are answered, they must be tabulated victimization the IFPUG price Adjustment Equation (VAF) --14

VAF = 0.65 + [(Ci) / 100] .i = is from one to fourteen representing every GSC.

Where: Ci = degree of influence for every General System Characteristic

The final operate purpose Count is obtained by multiplying the VAF times the Unadjusted operate purpose (UAF).

$$FP = UAF * VAF$$

Summary of advantages of operate purpose Analysis Function Points may be accustomed size software

system applications accurately. Filler is a vital element in decisive productivity (outputs/inputs).

They can be counted by totally different folks, at totally different times, to get a similar live at intervals an affordable margin of error.

Function Points are simply understood by the non technical user. This helps communicate filler data to a user or client.

Function Points may be accustomed confirm whether or not a tool, a language, associate surroundings, is additional productive in comparison with others.

c) *Cocomo-Ii*

The COCOMO II model makes its estimates of needed effort (measured in Person-Months – PM) based mostly totally on your estimate of the software system project's size (as measured in thousands of SLOC, KSLOC):

$$Effort = 2.94 * EAF * (KSLOC) E \qquad ... (3)$$

Where EAF is that the Effort Adjustment issue derived from the price Drivers. E Is a disciple derived from the 5 Scale Drivers. As associate example, a project with all Nominal value Drivers associated Scale Drivers would have an EAF of one.00 and exponent, E, of 1.0997. presumptuous that the project is projected to accommodates eight,000 supply lines of code, COCOMO II estimates that twenty eight.9 Person Months of effort is needed to finish it: Effort = a pair of.94 * (1.0) * (8)1.0997 = 28.9 Person-Months

d) *MAINTAINABILITY*

In engineering, maintainability is that the ease with that a product may be maintained so as to:
- isolate defects or their cause,
- correct defects or their cause,
- repair or replace faulty or worn-out elements while not having to switch still operating components,
- prevent surprising breakdowns,
- maximize a product's helpful life,
- maximize potency, dependableness, and safety,
- meet new needs,
- make future maintenance easier, or
- Cope with modified surroundings.

In some cases, maintainability involves a system of continuous improvement - learning from the past so as to boost the flexibility to take care of systems, or improve dependableness of systems supported maintenance expertise.

Software maintenance prices result from modifying your application to either support new use cases or update existing ones, at the side of the continual bug fixing when readying. The maximum amount as 70-80% of the entire possession value (TCO)

of the software system may be attributed to maintenance prices alone!

Software maintenance activities may be classified as:

- Corrective maintenance – prices thanks to modifying software system to correct problems discovered when initial readying (generally two hundredth of software system maintenance costs)

- Adaptive maintenance – prices thanks to modifying a software system resolution to permit it to stay effective in a very ever-changing business surroundings (25% of software system maintenance costs)

- Perfective maintenance – prices thanks to up or enhancing a software system resolution to boost overall performance (generally five-hitter of software system maintenance costs)

- Enhancements-prices thanks to continued innovations (generally five hundredth or additional of software system maintenance costs)

- Since maintenance prices eclipse alternative software system engineering activities by great deal, it's imperative to answer the subsequent question:

Measuring software system maintainability is non-trivial as there's no single metric to state if one application is additional rectifiable than the opposite associated there's no single tool which will analyze your code repository and supply you with a correct answer either. There's no substitute for a personality's reviewer, however even humans can't analyze the complete code repositories to grant a definitive answer. Some quantity of automation is critical.

So, however are you able to live the maintainability of your application? To answer this question let's dissect the definition of maintainability additional. Imagine you have got access to the ASCII text file of 2 applications – A and B. Let's say you furthermore may have the super human ability to match each of them in a very little span of your time. Are you able to tell, albeit subjectively, whether or not you think that one is additional rectifiable than the other? What will the adjective rectifiable imply for you once creating this comparison – suppose this for a second before we have a tendency to move?

Most software system engineers would think about some combination of testability, perceive ability and modifiability of code, as measures of maintainability. Another facet that's equally vital is that the ability to grasp the need, the "what" that's enforced by the code, the "how". These core aspects may be lessened additional, to achieve additional insight into the maintainability of the application:

1) Testability – the presence of an efficient takes a look at harness; what proportion of the applying is being tested, the categories of tests (unit, integration, situation etc.,) and therefore the quality of the take a look at case themselves?

2) Understandability – the readability of the code; are naming conventions followed? Is it self-descriptive and/or well commented? Are things (e.g., classes) doing just one factor or several things at once? Are the ways extremely long or short and might their intent be understood in a very single pass of reading or will it take an honest deal of screen staring and whiteboard analysis?

3) Modifiability – structural and style simplicity.

4) Requirement to implementation mapping and contrariwise: This data is preponderant for maintenance efforts and it should or might not exist for the applying into consideration, forcing you to reverse engineer the code and fathom the 'what' yourself.

Those are the four major dimensions on that one will measure maintainability. Every of the aspects will (and is) lessened additional for an additional granular comparison. These might or might not be the precise same ones that you simply thought of; however there'll be a good deal of overlap. Also, not each criterion is equally vital. For a few groups, testability might trump structural/design simplicity. That is, they'll care lots additional regarding the presence of take a look at cases (depth and breadth) than deep inheritance trees or a rather additional tightly coupled style. It's therefore important to understand that dimension of maintainability is additional important for your maintenance team once menstruation the standard of your application and perform the reviews and refactoring with those in mind.

The table below, towards the top of the article, shows a close breakdown of the on top of dimensions of maintainability and elaborates on their connectedness to menstruation the standard of the ASCII text file [2]:

Correlation with quality: what proportion will the metric relate with our notion of software system quality? It implies that almost all programs with the same price of the metric can possess the same level of quality.

Importance: however vital is that the metric and are low or high values desirable once menstruation them? The scales, in declivitous order of priority are: very vital, vital and sensible to possess

Feasibility of automatic evaluation: are things absolutely or partly automatic and what types of metrics are obtainable?

Ease of automatic evaluation: just in case of automation however simple is it to cipher the metric? Will it involve mammoth effort to line up or will or not it's plug-and-play or will it has to be developed from scratch.

Completeness of automatic evaluation: will the automation utterly capture the metric price or is it inconclusive, requiring manual intervention? Do we have a tendency to ought to verify things manually or will we directly deem the metric reportable by the tool?

Units: units/measures accustomed quantify the metric.

e) Decision Tree

Decision Trees are wonderful tools for serving to you to settle on between many courses of action.

They provide an extremely effective structure at intervals that you'll lay out choices and investigate the doable outcomes of selecting those choices. They additionally assist you to create a balanced image of the risks and rewards related to every doable course of action.

f) Drawing a Decision Tree

You start a choice Tree with a choice that you simply ought to create. Draw a tiny low sq. to represent this towards the left of an outsized piece of paper.

From this box put off lines towards the correct for every doable resolution, and write that resolution on the road. Keep the lines apart as way as doable so you'll expand your thoughts.

At the top of every line, think about the results. If the results of taking that call are unsure, draw a tiny low circle. If the result's another call that you simply ought to create, draw another sq.. Squares represent choices, and circles represent unsure outcomes. Write the choice or issue on top of the sq. or circle. If you have got completed the answer at the top of the road, simply leave it blank.

Starting from the new node on your diagram, put off lines representing the decisions you want to choose. From the circles draw lines representing doable outcomes. Once more create a short note on the road expression what it suggests that. Keep it up doing this till you have got drawn out as several of the doable outcomes and choices as you'll see leading on from the first choices.

Once you have got done this, review your tree. Challenge every sq. and circle to visualize if there are any solutions or outcomes you have got not thought of. If there are, draw them in. If necessary, draft your tree if components of it are too full or untidy. You ought to currently have an honest understanding of the doable outcomes of your choices.

V. Result and Discussion

Results of the Proposed UML Diagram Based Metric Calculation & Count of Operations in Actual Software. These are number of operations required in the complete package and are an indicator of the number of functions required in the project. This value is a measure of the work done and found to be accurate for both the case studies.

Table 7 : Obtained values from the processing using SD Metrics

CASE STUDY	UML DESIGN METRIC NUMOPSCLS VALUE	ACTUAL SOFTWARE OPERATIONS COUNT
DSS	1	1
VCR	12	12
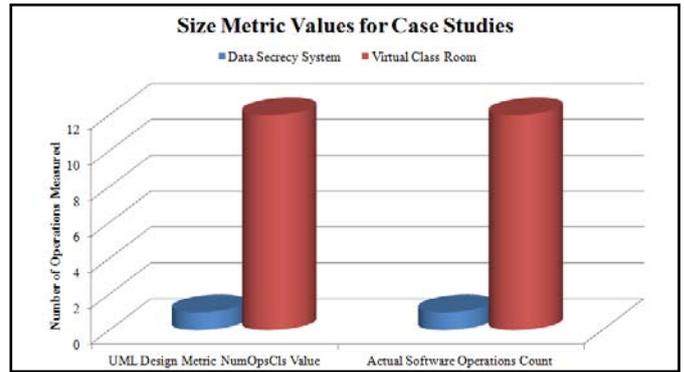
Figure 3 : Graph showing comparison of the number of operations evaluated using two different methods

Table 8 : Average Permissible Error obtained from the Proposed Algorithms and Other Techniques

ALGORITHM	AVERAGE PERMISSIBLE ERROR
LOC	27.5
FPA	7.5
UML TOOLS	3.5
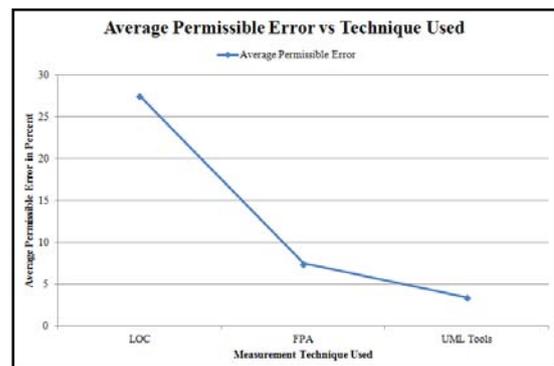
Figure 4 : Graph showing Average Permissible Error in Percent for the different techniques

VI. Conclusion

This work has been done to evaluate the result of various UML diagrams to judge the dimensions metric for the computer code comes. Size metric may be a valuable measuring in shaping the value of the computer code. During this work completely different UML diagrams like collaboration diagram, state flow chart, activity diagram, use case, element diagram area unit used along to gauge the computer code size metric. For confirmation and proof 2 alternative techniques of lines of codes (LOC) and performance

purpose analysis (FPA) are applied to live the computer code size metrics. From the results obtained from the output of American state Metric Tool, LOC and FPA, it's found that the results obtained from the inclusion of the various UML diagrams and most correct and matches with the particular computer code ASCII text file.

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Optical Wireless Home Automation System

By Moha'med Al-Jaafreh, Tahseen Al-Ramadin, Malek Al-Ksasbeh
& Ahmed Saidan

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Abstract- Home Automation increases safety, time- saving and right resources utilization and deploys software engineering holistic view through achieving high quality and cost effectiveness. This article presents an Optical Wireless Home Automation System that allows the user to control home appliances by using Android application, mobile phones and optical hardware. The implementation of this project is achieved by using combination of Android platform, internet network and new technology for home Automation (optical hardware development). The results of the system are shown sequentially. The demonstration of the system is able to execute accurately and efficiently based on the real-time information. In nutshell, this project is feasible and suitable to further develop with the increasing needs on home automation system.

Keywords: android, network, mobile phone, optical, safety and wireless.

GJCST-C Classification : C.2.1 K.4.3

OPTICALWIRELESSHOMEAUTOMATIONSYSTEM

Strictly as per the compliance and regulations of:

Optical Wireless Home Automation System

Moha'med Al-Jaafreh [α], Tahseen Al-Ramadin [σ], Malek Al-Ksasbeh [ρ] & Ahmed Saidan [ω]

Abstract- Home Automation increases safety, time- saving and right resources utilization and deploys software engineering holistic view through achieving high quality and cost effectiveness. This article presents an Optical Wireless Home Automation System that allows the user to control home appliances by using Android application, mobile phones and optical hardware. The implementation of this project is achieved by using combination of Android platform, internet network and new technology for home Automation (optical hardware development). The results of the system are shown sequentially. The demonstration of the system is able to execute accurately and efficiently based on the real-time information. In nutshell, this project is feasible and suitable to further develop with the increasing needs on home automation system.

Keywords: android, network, mobile phone, optical, safety and wireless.

I. Introduction

Safety, assistance of disability, time saving, comfort, speed, prestige, right resources utilization and other deserts are achieved by using *Optical Wireless Home Automation System* (OWHAS). Through this research paper OWHAS is presented in detailed moreover importance and usability of OWHAS is shown.

Importance of Home Automation is discussed since 1898 by Tesla who invites remote control [1] then Tesla's idea is developed to be used in different fields; such as Home automation by Faris who originated modern home automation in Chicago and New York in 1934. In 1966 Jim Sutherland developed a home automation system called "ECHO IV" [2].

Recently, many systems had been developed by utilizing available facilities and technologies for Home Automation industry; such as:

1. Home Automation System (HAS) which is synthesized by Panth and Jivani for mobile phones having Android. HAS system uses an 8 bit Bluetooth interfaced microcomputer to control many home appliances [3].

2. Bluetooth Remote Home Automation System Using Android Application which is structured by Ramlee and his team to help an elderly and disabled in home; they implement wireless Bluetooth technology for providing remote access from mobile phone or laptop [4].

3. Singh, Pal and Ria developed a GSM Based Home Automation, Safety and Security System Using Android Mobile Phone; their system controls home appliances by using combination of five parts: mobile device as controller, mobile device as receiver, microcontroller as signal detector, relay model to connect with home appliances and sensors. All complicated five parts are integrated to control home appliances [5].

4. Yuan and his Colleagues designs family security system platform which including indoor monitoring platform, android mobile phone monitoring and web server monitoring. The system can monitor the real-time security situation in the house and the system has the ability to view real-time data, the historical data can be recalled at any time for system and user to determine if any warning happened [6].

OWHAS is combination of three parts; firstly, Andriod platform on mobile phone secondly internet network to connect two mobile phones one as controller with the user and second phone as receiver at home thirdly

OWHAS controls home appliances, based on user instructions, by using new uncoupled and maintainable technology; optical hardware.

OWHAS framework will be explained in next section, then results of real OWHAS prototype will be illustrated and discussed in section three, finally, OWHAS will be concluded with researchers future work.

II. Owhas Framework

The Architecture of OWHAS as illustrated in Fig.1, OWHAS based on two mobile devices; controller with user and receiver at home. The controller device sends commands based on Android program through internet to the receiver device that processes the command by another Android program and converts it to light signal that detected by optical hardware to control triggered home appliance; therefore, OWHAS based on three subsystems:

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Android are written based on Java programming languages so they do not have high complexity. In Addition, Android are compatible with many communication networks (Wireless, Bluetooth, internet, GSM and others) [7]. These reasons support and structure the suitability of Android Platform as a controller of OWHAS.

OWHAS controller consists of: firstly, Transmitter mobile, that is used by a remote user, has Android program which presents a user interface screen as shown in Fig. 2 a.

As illustrated on "Remote user interface screen"; there is a list of home appliances in the right side and a list of "Turn on" buttons. In addition, when specified appliance is turned on by remote user the "Turn on" button is disabled on the "Remote user interface screen", then the "Turn on" button is enabled when a user refresh the "Remote user interface " screen.

The second part of OWHAS controller is a receiver mobile; which has Android program that presents a black, white screen with white part, where the photo sensor of that specified appliance is connected on the optical hardware, as shown in Fig. 2 b; which will be explained in optical hardware part.

Fig.1 : Owhas framework consists of transmitter mobile, receiver mobile and optical hardware

a) *Android mobile platform*

The Controller of OWHAS is programmed on an Android platform. The choosing of Android platform is based on the portability and mobility of Android; which is installed in many mobile phones. Also programs of
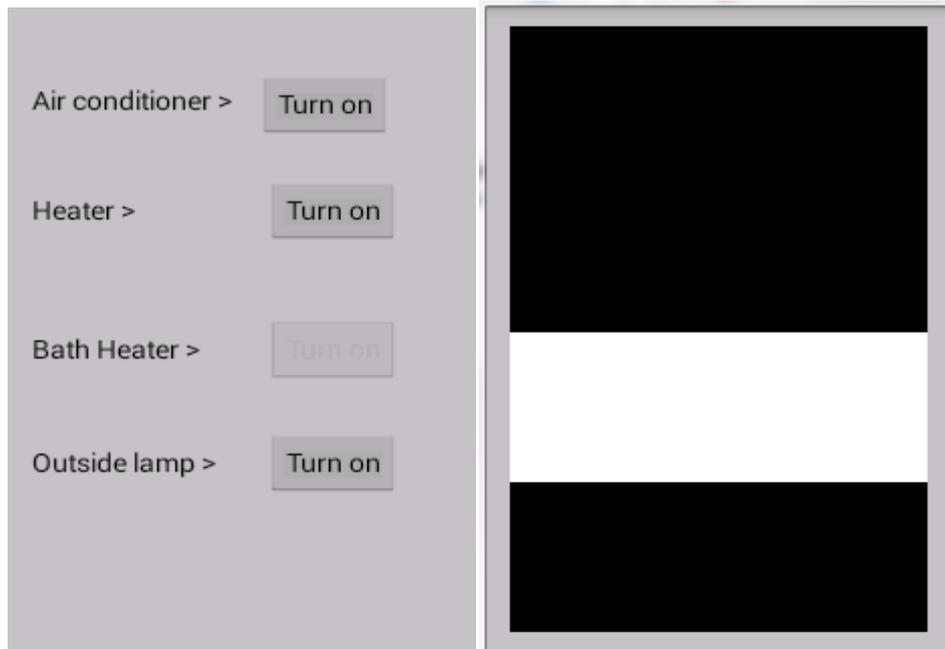
Fig.2 : a. "Remote user interface" screen (transmitter), b. "Light interface" screen (receiver)

b) *Internet network*

The transmitter mobile and receiver mobile is connected by internet network. Internet connection is preferred for availability, distance flexibility, efficiency and usability for different purposes [8].

Fundamentally, Internet connection is available in almost mobile phones, and no need for new hardware or software to be installed in mobile phone to access

internet, moreover Internet network cancels the distance between transmitter and receiver and it also produces wireless advantage for different applications. Likewise, the user may use internet for other technologies besides this technology (OWHAS).

c) *Optical Hardware*

The receiver mobile is not connected directly to home appliances to remove the coupling problems and

to increase system maintainability and usability. This facility can be achieved by using new technology for n\Home Automation industry; optical hardware as trigger for controlled appliances. Fig. 3 shows a prototype of optical hardware [9].
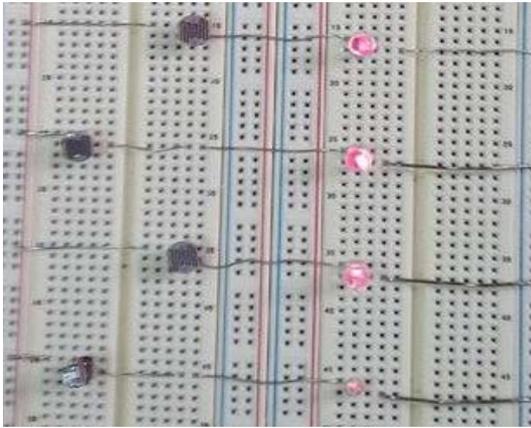
Fig. 3 : Prototype of optical hardware

Optical hardware consists of ordinary photo sensor; which detects light and become as short circuit. Therefore, the photo sensor triggers specific home appliance. Moreover, as prototyping, each controlled home appliance is represented by Light Emitting Diode (LED) as illustrated in Fig. 3.

The interaction between these three parts will be discussed and explained in next section.

III. Owhas Implementation

OWHAS Sub-models that are presented in section II are integrated to construct executable OWHAS. Procedural steps of utilizing OWHAS are illustrated as prototype on Fig. 4.
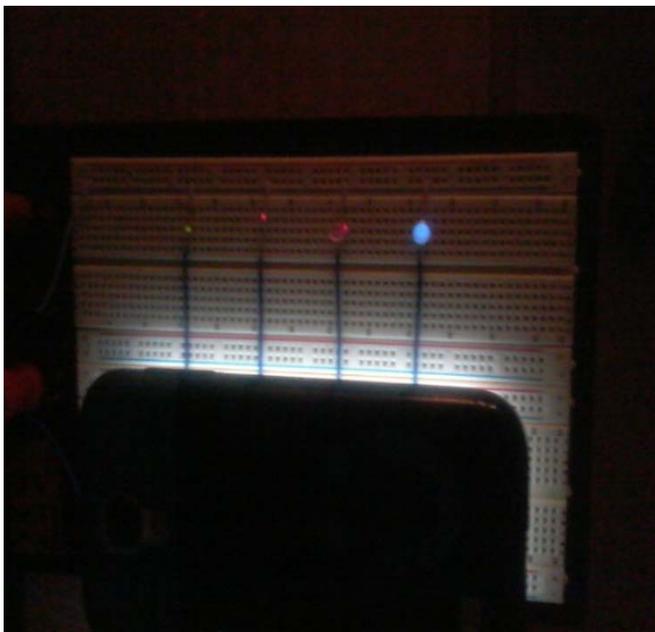
Fig.4: Implementation of OWHAS

OWHAS user turns on any of controlled home appliances by pressing the "turn on" button on the "Remote user interface screen"; that illustrated on Fig.2 then a specified message will be sent to receiver mobile through Internet network, this message converts part of black screen to white part on the receiver mobile. The generated light of white part screen will be detected by photo sensor to trigger the specified home appliance; which is represented by a Light Emitting Diode (LED).

IV. Conclusion and Future Work

In conclusion, The clarification of Optical Wireless Home Appliances System has been presented. This system controls home appliances from any place that has Global System for Mobile (GSM) coverage and the maintainability of adding or removing as much appliances as customer expect is very simple.

OWHAS prototype, as shown in Fig. 4, is only for demonstration and testing but for future work OWHAS will be developed to reach high user expectations by converting prototype as shown in Fig. 3 to printed board, using colored screen for Receiver mobile instead of black-white screen so the ordinary photo sensors will be replaced by colored photo sensors to allow user to control home appliances' numbers and adopting any practical suggestion of customers.

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Prediction and Estimation of Fault Detection Process in Software Reliability Assessment

By K. Venkata Subba Reddy & Prof. I. Ramesh Babu

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Abstract- Developing high-quality reliability models is one of the key concerns in the domain of software reliability. The enhanced software reliability model ought to give superior predictions of upcoming malfunction manners, calculate helpful quantities and be extensively relevant. Hence, an extremely significant purpose of existing software reliability study is to build up broad prediction models, for a software supervisor, it is imperative to be capable to foretell the upcoming performance of the fault discovery and rectification procedure. The forecast is imperative for the allotment of additional testing assets and for the learning of software release troubles. No solitary step only is ample to decide the most excellent constraint assessment technique on a specified dataset. In reality, software supervisors would have a preference to observe steadily minor proportion of the data forecasted, as the more the testing procedure runs, the extra costly it becomes. In this direction, this paper key center is to provide high-quality forecasts to evaluation procedures for software testing.

Keywords: *software testing, software reliability, maximum likelihood.*

GJCST-C Classification : *D.2.4 D.4.8 D.2.9*

PREDICTIONANDESTIMATIONOFFAULTDETECTIONPROCESSINSOFTWARERELIABILITYASSESSMENT

Strictly as per the compliance and regulations of:

Prediction and Estimation of Fault Detection Process in Software Reliability Assessment

K. Venkata Subba Reddy[α] & Prof. I. Ramesh Babu[σ]

Abstract- Developing high-quality reliability models is one of the key concerns in the domain of software reliability. The enhanced software reliability model ought to give superior predictions of upcoming malfunction manners, calculate helpful quantities and be extensively relevant. Hence, an extremely significant purpose of existing software reliability study is to build up broad prediction models, for a software supervisor, it is imperative to be capable to foretell the upcoming performance of the fault discovery and rectification procedure. The forecast is imperative for the allotment of additional testing assets and for the learning of software release troubles. No solitary step only is ample to decide the most excellent constraint assessment technique on a specified dataset. In reality, software supervisors would have a preference to observe steadily minor proportion of the data forecasted, as the more the testing procedure runs, the extra costly it becomes. In this direction, this paper key center is to provide high-quality forecasts to evaluation procedures for software testing.

Keywords: software testing, software reliability, maximum likelihood.

I. Introduction

Software reliability is the analysis and modeling to explain fault-related behaviors of software testing procedure, which usually encompasses fault rectification and discovery. In this paper, the research is mainly depending on conventional SRGMs, and the aim is to additionally develop models with more realistic assumptions. Conventional SRGMs mull over the fault discovery procedure only but not focal point on the rectifying procedures, typically assuming that the fault discovered is rectified instantly, whilst in actuality, it is not always that case.

Defective rectification subject has been deliberated at length in [1], nevertheless, comparatively a smaller amount of investigation has been conducted to fit in fault rectification procedure into software reliability models. In fact, the time needed for fault rectification and could not be dumped in software testing practice. For every discovered fault, it has to be analyzed first and then noted, eliminated and established before it can be documented as rectified. Additionally, the fault rectification time is a significant aspect for various vital verdict investigations [2].

According to IEEE an error/fault is an individual inaccuracy, which generates an erroneous result. The manifestation of an error leads to a software fault which, in turn, results into a software malfunction that, translates into an incapability of the structure or constituent to implement its obligatory functions contained by precise necessities. A flaw or a defect is measured to be matching to a fault [3] even though it is a word more familiar in systems and hardware engineering [6]. In this proposal, the word fault is linked with errors at the coding stage. These mistakes are found during testing at unit and system levels. Although the anomalies reported during system testing can be termed as failures, we remain determined by using the term fault since it is expected that all the reported anomalies are tracked down to the coding level. Moreover by fault we refer to are pre-release faults, an approach similar to the one taken by Fenton and Ohlsson [3]. Software fault forecast models fit in to the category of quality evaluation models. These models are used for objective assessments and problem-area identification [7], thus enabling dual improvements of both product and process. Prolongation of software faults is frequently taken to be an important issue in software quality, a factor that shows generally nonexistence of superiority [5]. A fault forecast model makes use of previous software quality information in the shape of software metrics to forecast the number of faults in a constituent or release of a software system [4]. There are diverse categories of software fault forecast models planned in software authentication and substantiation text, all of them with the objective of accurately quantifying software quality. From a holistic point of view, fault-prediction studies can be categorized as making use of traditional (statistical regression) and machine learning (ML) approaches. (The use of machine learning approaches for fault prediction modeling is more recent [8].)

MLE method is an extremely popular estimation approach having numerous preferred features such as acceptability, sturdiness, asymptotic routine and fidelity, and extensively used to approximate the parameters for SRGMs [9]. In this paper, we mull over the subject of implementing the MLE technique to the fault discovery

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and rectification modeling from hypothetical and investigational dimensions.

Figure 1: The Relationship amid the Fault Detection Methods
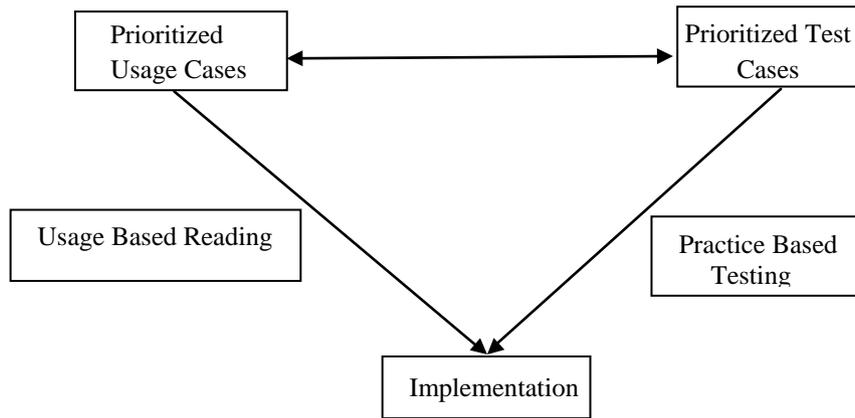
II. MAXIMUM LIKELIHOOD ESTIMATION (MLE)

a) Point Estimation

There are some unknown parameters in the paired model and the estimation is carried out using least squares approach. This chapter focuses on discussing the analysis and modeling using MLE approach .To model the fault discovery procedure in software testing mull over a arbitrary sample d1, d2, --- d_T wherein d_i represents the number of discovered faults in time period [$S_{i-1}, S_{i)}, S_i$,i≥0 are the running times from the beginning of testing and m_d is the mean value function of the fault detection model at time S_i and Θ represents the parameters in the model. The collective number of faults exposed up to the time t is implicit to be NHPP. With autonomous increments, hence d_i ,i≥0 are sovereign from each other. The joint density of the exposed fault counts over the specified division can be accomplished, and the possibility function can be built.

$$L(d_1, \ldots \ldots d_k | \theta) = \prod_{i=1}^{k} e^{-[m_d(s_i)|\theta - m_d(S_{i-1})|\theta]} \ (m_d(S_i)|\theta - m_d(S_{i-1})|\theta)/d_i! \tag{1}$$

$$\lambda_c(t) = E[\lambda_d(t-\Delta)] = \int_0^t \lambda_d(t-x).f(x)dx \tag{2}$$

And the mean value function

$$m_c(t) = \int_0^t \lambda_c(t)\,dt \ = \int_0^t E[\lambda_d(t-\Delta)]\,dt \tag{3}$$

Therefore, if by time t_i we have corrected m_i faults, we can say that by time t_i-Δ we have detected *mi* faults, if the delay time is fixed. If there are faults detected during $t_{i-1} \in (t_i - \Delta, t_i)$, then $t_{i-1} > (t_i - \Delta_i) \leftrightarrow m_i < n_{i-1}$, what we have discussed in our likelihood function expression. Representing n_i and m_i as the collective number of faults discovered and the altered by time t_i correspondingly and $n_0 = m_o = 0$ .Presuming the fault discovery procedure is NHPP we can say that n_i based on m_i Represent P(n_i , m_i) as the possibility of discovering n_i faults and altering m_i faults by time t_i . $P_d(.)$ as the likelihood distribution function for discovery procedure and $P_c(.)$ as the likelihood distribution procedure for refinement procedure .Thus the likelihood of finding n_i faults and rectifying m_i faults by time t_i at each step it can be notified as

$$P(n_i, m_i | n_{i-1}, m_{i-1}, \theta_0) = P(n_i | m_i, n_{i-1}, \theta_0)P(m_i, | n_{i-1}, m_{i-1}, \theta_0) \tag{4}$$

$$\begin{cases} p_d(n_i - m_i, [t_{i-\Delta_i}, t_i], \theta_0)p_d(m_i - n_{i-1}, [t_{i-1}, t_{i-\Delta_i}], \theta_0) & if \ t_{i-1} \le t_i - \Delta_i \\ p_d(n_i - n_{i-1}, [t_{i-1}, t_i], \theta_0)p_d(m_i - m_{i-1}, [t_{i-1}, t_i], \theta_0) & if \ t_{i-1} > t_i - \Delta_i \end{cases}$$

The likelihood function in this case is defined as this joint density, with θ_0 replaced by θ , simplifying the above equation we get:

$$L = f(n_i, m_i, i = 1,2 \ldots \ldots k | \theta)$$

$$= \prod_{i=1\ldots k} e^{-[m_d(t_i)|\theta - m_d(t_{i-1})|\theta]} \frac{[m_d(t_i)|\theta - m_c(t_{i-1})|\theta]^{(n_i - m_i)}}{(n_i - m_i)!} \frac{[m_c(t_i)|\theta - m_d(t_{i-1})|\theta]^{(m_i - n_{i-1})}}{(m_i - n_{i-1})!} \tag{5}$$

Once the guesses of all the parameters are accomplished, the invariance feature of the MLEs can be used to guess other reliability events by replacing the pertinent parameters in accordance with their corresponding ML estimates. An instance is the inference of the failure intensity function. [11] Assumed that the failure rate of the software at time T was a function of the elementary parameters of the G-O model, and its ML approximation was steady.

III. Experimental Results

We use the proposed fault detection and correction models to model an authentic data set attained from the testing procedure of a medium-sized software project, and then relate the planned MLE method to guesstimate the parameters within the model. Dissimilar from conventional software reliability dataset, this dataset encompasses not only fault discovery data but also fault rectification data. Nevertheless, there is no tag data that notifies when a definite fault is rectified, and only collective data on the number of faults per week is accessible. Typically, software reliability models are related at the later stage of testing, and connected study will be rationalized with recently composed data.

Table 1: Fault Detection and Rectification Data

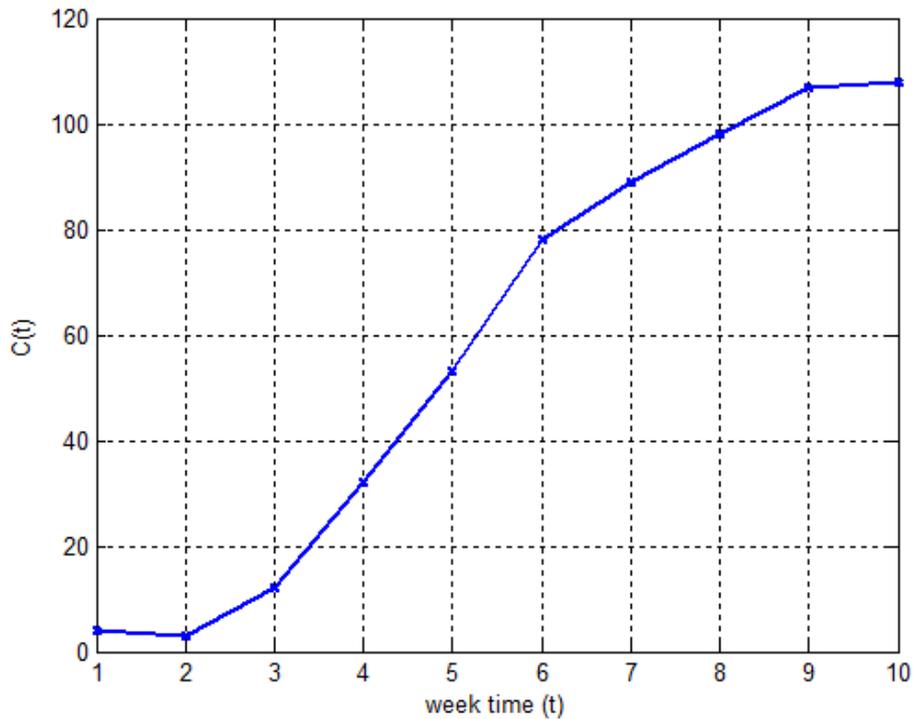| Week(t)	$\Delta d(t)$	$d(t)$	$\Delta c(t)$	$c(t)$
1	12	12	3	4
2	11	24	1	3
3	20	43	9	12
4	21	64	20	32
5	20	84	21	53
6	12	95	25	78
7	12	109	11	89
8	2	111	9	98
9	1	112	9	107
10	2	114	2	108

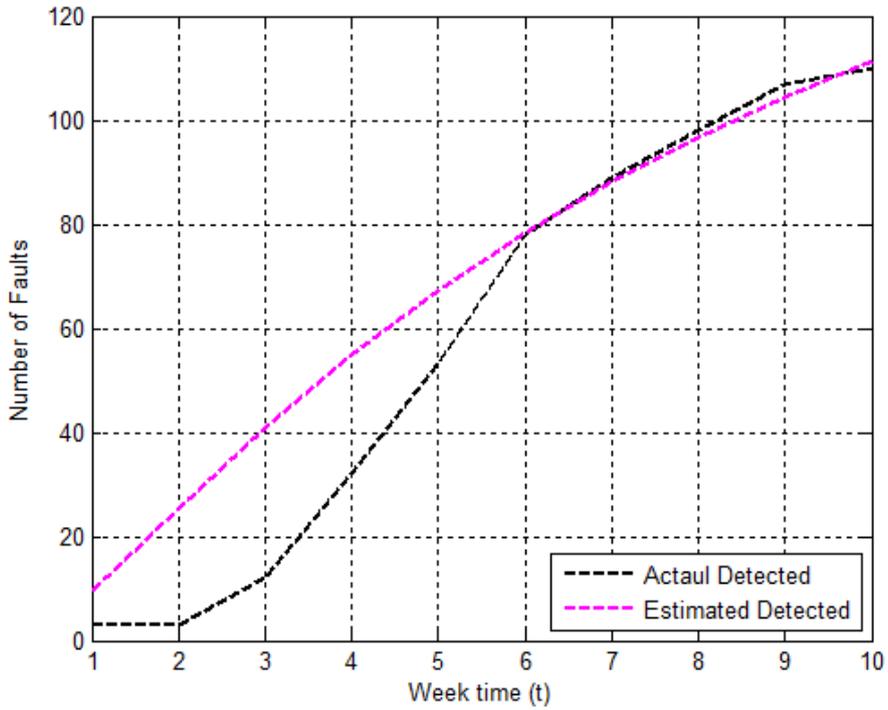*Figure 1:* Performance Analysis of Fault Correction in a Period of Time

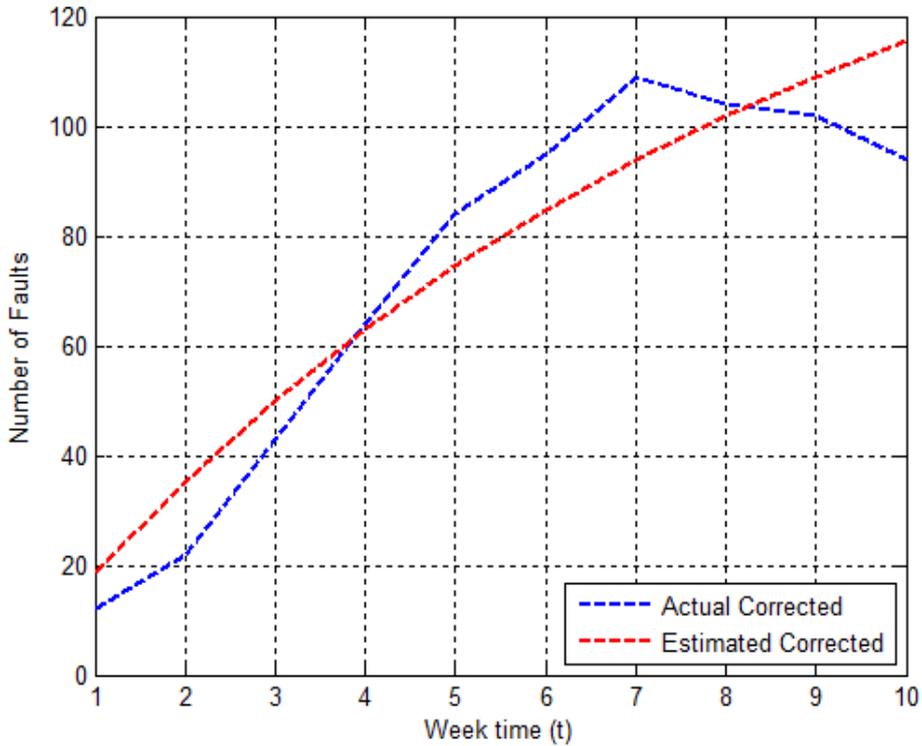*Figure 2.a:* Performance Analysis of Exponential Delay Estimator in a Period of Time

Figure 2.b: Performance Analysis of Normal Delay Estimator in a Period of Time

Table 2 : Good of Fit for Dissimilar Delay Algorithms

Model	Estimation	MSE
Exponential time delay	$\hat{a} = 165$ $\hat{b} = 0.125$ $\hat{\mu} = 1.63$	$mse_d = 55.02$ $mse_c = 135.92$ $mse = 94$
Normally distributed delay	$\hat{a} = 176$ $\hat{b} = 0.1$ $\hat{\mu} = 0.53$ $\hat{\sigma} = 0.1$	$mse_d = 82.32$ $mse_c = 103.82$ $mse = 93.11$
Gamma time delay	$\hat{a} = 166$ $\hat{b} = 0.12$ $\hat{\alpha} = 0.53$ $\hat{\beta} = 0.1$	$mse_d = 55.13$ $mse_c = 140.82$ $mse = 97.81$

Table 3 : Performance analysis of MLE and LSE in terms of MRE

MRE criterion	Prediction with MLE	Prediction with LSE
Fault Detection	0.025	0.055
Fault Correction process	0.027	0.025
Overall MRE	0.026	0.039

IV. CONCLUSION

MLE based fault detection and correction analysis with different estimation approaches are presented in this paper. From the experimental analysis, the exponential delay estimator proves to be the best suited to be good for fit approach. The trial is conducted on the data set which is composed from real time software project and tested on MLS and compared against the conventional LSE approaches.

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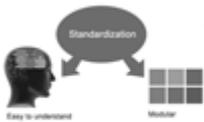
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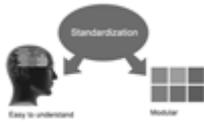
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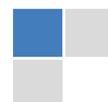
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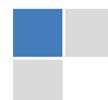
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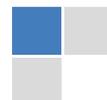
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Introduction	Containing all background details with clear goal and appropriate details, flow specification, no grammar and spelling mistake, well organized sentence and paragraph, reference cited	Unclear and confusing data, appropriate format, grammar and spelling errors with unorganized matter	Out of place depth and content, hazy format
Methods and Procedures	Clear and to the point with well arranged paragraph, precision and accuracy of facts and figures, well organized subheads	Difficult to comprehend with embarrassed text, too much explanation but completed	Incorrect and unorganized structure with hazy meaning
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References	Complete and correct format, well organized	Beside the point, Incomplete	Wrong format and structuring

INDEX

A

C

F

J

K

L

M

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