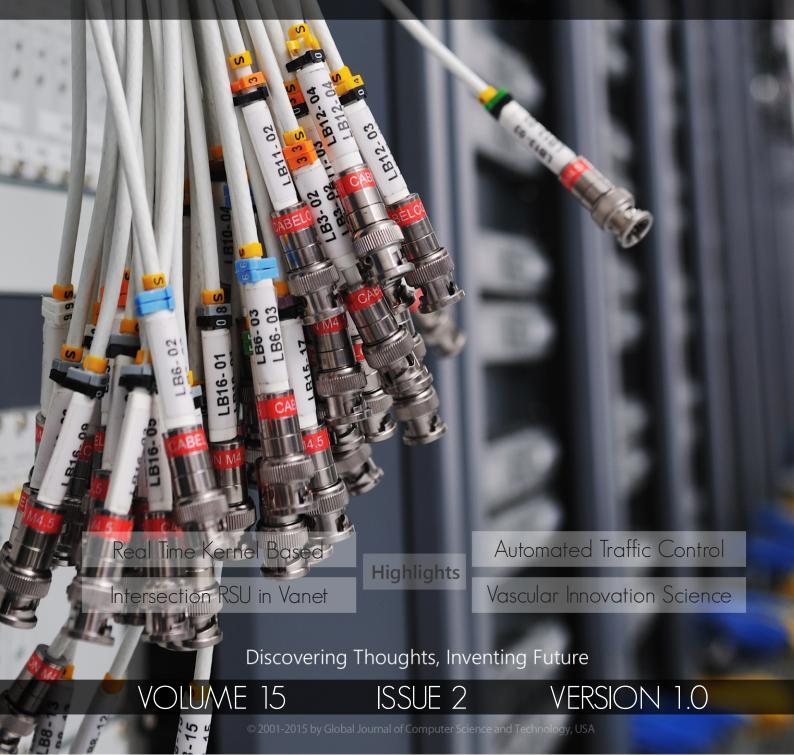
Online ISSN : 0975-4172 Print ISSN : 0975-4350

# GLOBAL JOURNAL

OF COMPUTER SCIENCE AND TECHNOLOGY: E

# Network, Web & Security





#### GLOBAL JOURNAL OF COMPUTER SCIENCE AND TECHNOLOGY: E Network, Web & Security

# GLOBAL JOURNAL OF COMPUTER SCIENCE AND TECHNOLOGY: E NETWORK, WEB & SECURITY

Volume 15 Issue 2 (Ver. 1.0)

**OPEN ASSOCIATION OF RESEARCH SOCIETY** 

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GLOBAL JOURNAL OF COMPUTER SCIENCE AND TECHNOLOGY: E NETWORK, WEB & SECURITY Volume 15 Issue 2 Version 1.0 Year 2015 Type: Double Blind Peer Reviewed International Research Journal Publisher: Global Journals Inc. (USA) Online ISSN: 0975-4172 & Print ISSN: 0975-4350

# QoS Variance Aware Spectrum Sensing and Allocation Strategy for Cognitive Radio Wireless Mesh Networks

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*Abstract-* QoS (Quality of Service) aware spectrum sensing and channel allocation in cognitive radio wireless mesh networks is a continuous practice due to the divergent scope of communication in wireless mesh networks. Henceforth the current research is moving in a direction to find effective solutions towards QoS aware spectrum sensing and channel allocation. But all of these solutions are specific to one or two QoS factors. According to the real-time practices the QoS assessment by one or two factors is impractical.

Keywords: cognitive radio networks, channel assign-ment, dynamic spectrum access, wireless mesh networks, dynamic frequency selection, selective cooperative sensing.

GJCST-E Classification : C.2.1

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## QoS Variance Aware Spectrum Sensing and Allocation Strategy for Cognitive Radio Wireless Mesh Networks

A.V.R. Mayuri <sup>a</sup> & Dr. M.V Subramanyam <sup>o</sup>

Abstract- QoS (Quality of Service) aware spectrum sensing and channel allocation in cognitive radio wireless mesh networks is a continuous practice due to the divergent scope of communication in wireless mesh networks. Henceforth the current research is moving in a direction to find effective solutions towards QoS aware spectrum sensing and channel allocation. But all of these solutions are specific to one or two QoS factors. According to the real-time practices the QoS assessment by one or two factors is impractical. Moreover majority of current approaches are delivering the computational complexity as O(n<sup>2</sup>), which due to the magnification of number evolution against the increment in number of channel availability in cognitive radio wireless mesh networks. In this context here we devised a QoS variance assessment strategy for cooperative spectrum sensing and channel allocation strategy, which enables to assess the QoS state of a spectrum that is based on multiple number of QoS factors and also should stabilize the computational complexity to O(n\*log(n)). The experiment results are indicating the significance of the proposed model towards scalable and robust QoS variance aware spectrum sensing and channel allocation strategy for cognitive radio wireless mesh networks. Keywords: cognitive radio networks, channel assignment, dynamic spectrum access, wireless mesh networks. dynamic frequency selection, selective cooperative sensing.

#### I. INTRODUCTION

ognitive Mesh Network (COMNET) based on Cognitive radio technology [9], [12], [15], [26], [27] is the recent network type implemented in wireless networking that is influencing the communication scenario in many ways. COMNET is a spectrum aware and self-managed meshed network and based on Dynamic Spectrum Access (DSA) improves spectrum detection enhancing the communication approach. The Dynamic Spectrum Access (DSA) is implemented with cognitive radio technology is an efficient way of handling the spectrum utilization as well as the communication for the business organization with spectrum rights of a geographical area and for the user accessing the network.

The existing Wireless Mesh Networks (WMNs) is an accepted technology for connectivity and broadband networking [3] between clients and networks of mobile, Wi-Fi etc. However scarcity of bandwidth is a drawback for its wide implementation and user acceptance. DSA overcomes the problems of the previous technique of spectral allocation which is Fixed Spectrum Allocation. FSA due to gross mismanagement of spectrum usage causes spectrum shortage as well as user saturation. This can be overcome with the COMNET approach implemented in DSA for detecting the allotted and underutilized spectrum in the licensed spectrum space. It automatically makes suitable spectrum in this region available in the unlicensed spectrum space. COMNET utilizes the technology of cognitive radios included in the algorithmic framework [4] and with the cognitive capability and reconfiguration [2] the network dynamically modifies its settings in real time [1] for improving the spectrum availability to the users.

Exploring the best spectrum selection and channel assignment for minimizing interference and improving connectivity is a known difficult problem [24]. The channels accessibility varies in terms of intensity of primary user activity and data error rates as unexpected altercations in these parameters will change available spectrum and disturb prevalent path flows and the connectivity. The best channels for allocation are selected based on high idle time and less error rates. Intelligent channel assignment decisions by the way of improving the algorithms as well as other factors of CRN avoid channel switching delav as well as retransmissions and give an enhanced throughput.

Several approaches for channel selection have been studied in the past for WMNs and CRNs. The channel selection approaches in [7], [19] for wireles s communication aim at the dynamic selection of channels for cognitive radios with distinct primary user bands. The channel selection approaches in [11], [14], [15], [17], [18], [21] have been developed for cognitive radio nodes and in these a few selection strategies are intended for Multi-Radio nodes. Interference-aware channel assignment in multi-radio wireless WMNs are given in [13], [16], [23], [24]. The literature work [11], [15], [26] discusses the modeling of the interferer's activity as a continuous-time alternating ON/OFF Markov Renewal Process (MRP) and this process of primary

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user ON/OFF activity model for occurrence of the primary user signal in IEEE 802.11b is proved in the study [28].

#### II. Related Work

In this section, brief information of some of the important techniques of research done in channel assignment for Networks of Wireless Mobile and Cognitive Radios are, The heuristics for spectrum allocation, Clique Based and Localized Heuristic by V. S. Rao, R. V. Prasad, C. Yadati, I. G. M. M. Niemegeers [6] are proposed for spectrum allocation in Cognitive Radio Adhoc Networks.

The channel access techniques by L. Yang, L. Cao, H. Zheng [10] for DSA networks, are two strategies for channel selection and switching propose to ease the primary users based disruptions. They are practical in accessing the spectrum and cleverly forecasts the future spectrum availability based on integrating previous histories of channels.

The strategy for modeling the problem of maximum channel selection (MCS) as a binary integer nonlinear optimization problem is developed by Fen Hou, Jianwei Huang [19]. The approach for secondary networks proposes to maximize the usage of the complete channel. The greedy channel selection problem for cognitive radio networks with channel diversity is also further studied and measureable efficiency close to the optimal value is offered by the approach.

A distance based MAC protocol (DDMAC) by H. Bany Salameh, M. Krunz, and O. Younis [20] in Channel Assignment for Cognitive Radio Networks is both Distance and Traffic-aware. An algorithm is developed for channel assignment based on DDMAC and includes the traffic profile that's based on association between signal's attenuation model and distance.

#### III. Qos Variance Aware Spectrum Sensing and Allocation

Let us consider a cognitive radio wireless mesh network with set of network regions and each region is having set of nodes as secondary and primary users.

The spectrums in set  $st_i = \{s_1, s_2, s_3, ..., s_x\}$  are x number of spectrums that available for sensing and allocation to secondary users of the mesh network. Hence the spectrum allocation to a secondary user should be considered from set of x spectrums.

The selected spectrum to allocate to secondary user can influence the QoS. Hence, it is essential to pick optimal spectrum. The QoS variance aware strategy proposed in this paper is based on the characteristics of spectrum and their earlier allocation impacts, which are described as follows:

- A spectrum can be rated best in a particular factor, but might fail to deliver the same performance under the consideration of multiple QoS factors.
- A spectrum can be rated divergently with respect to its various QoS factors. As an example, a spectrum *s* can be best with respect to Primary User conflict scope, but the same spectrum might be moderate in terms of retransmissions and inference scope, worst in the context of channel occupancy time elapse scope.
- The importance of the QoS factors might vary from context of mesh network to other.

According to the characteristics of the spectrums described, it is evident that the best ranked spectrum under single QoS factor is not always the optimal towards spectrum sensing allocation. The spectrum that performed well under some prioritized QoS factors are always need not be the best fit under other prioritized QoS factors. In regard to this the devised QoS variance aware strategy finds the fitness of the spectrum, which is based on QoS variance and primary QoS factor opted. This process is labeled as QoS variance evaluation of the spectrum. Further spectrums are ranked according to their QoS variance and will be used in the same order to finalize a spectrum towards sensing and allocation.

The QoS metrics of each spectrum considered to assess the best fit spectrum for sensing and allocation are describe below, and these metrics are categorized as positive and negative, which is based on their value. The metrics with desired value as high referred as positive metrics and the metrics with desired value low are referred as negative metrics.

• *PU (Primary User) conflict scope (-ve metric):* Since low conflict scope is desired, this metric is categorized as negative metric. This metric indicates the ratio of conflict between primary user of a spectrum with the secondary user to whom that spectrum allocated. The conflict scope can be measured as follows.

$$cs(s_i) = ecot_{PU} - ecrt_{SU} - celt$$

- Here in the above equation  $cs(s_i)$  is conflict scope of the spectrum  $s_i$ ,  $ecot_{PU}$  is expected channel occupancy time by PU,  $ecrt_{SU}$  is expected channel release time of SU, celt is channel release elapse time threshold. If  $cs(s_i) \leq 0$  then discard this spectrum from selection criteria
- *Retransmissions scope (-):* This is also a negative metric, since the lower values are desirable. This metric indicates the average of retransmissions required on specific spectrum. This can be measured as follows:

then

$$rs(s_i) = \frac{notr(s_i)}{trr(s_i)}$$

- Here in the above equation  $rs(s_i)$  indicates the retransmission scope metric value of a spectrum  $s_i$ ,  $notr(s_i)$  is indicating the number of transmissions occurred in previous allocations and  $trr(s_i)$  is indicating the transmissions required in earlier allocations.
- Inference scope (-): This metric is also desired with lower values, henceforth it is categorized as negative metric. This metric indicates the possible inference observed at spectrum, which is due to unpredictable spectrum utilization intervals of the *PU*. This metric can be measured as follows

$$is(s_i) = \frac{noii}{noi}$$

- Here in the above equation  $is(s_i)$  is indicating the Inference scope of the spectrum  $s_i$ , *noii* is indicating the no of irregular intervals of spectrum utilization by *PU*, *noi* is indicating the number of intervals
- Occupancy time elapse scope (-): This is also a negative metric, since it desires low values. This metric indicates that how frequently this spectrum effected by time elapse in usage by secondary users. This metric can be measured as follows:

$$os(s_i) = \frac{nol}{noa}$$

- Here in the above equation  $os(s_i)$  is indicating the occupancy time elapse scope, *nol* is indicating the number of occupancy time elapses observed and *noa* is indicating the number of allocations done.
- Fading scope (-): Is also another negative metric, which indicates the possibility of channel fading during spectrum utilization. this metric can be measured as follows:

$$fs(s_i) = \frac{nof}{nos}$$

- Here in the above equation  $fs(s_i)$  indicating the fading scope of the spectrum  $s_i$ , *nof* is indicating the number of times fading observed and *nos* is indicating the number of attempts to sense the spectrum.
- Usage Scope (+): is only positive metric, which is indicating the successful spectrum usage ratio. This can be measured as follows:

$$us(s_i) = \frac{nsu}{noa}$$

• Here in the above equation  $us(s_i)$  is indicating the usage scope of a spectrum  $s_i$ , nsu is indicating the no of successful fair utilizations and noa is indicating the no of spectrum allocations.

#### a) Evaluation strategy of QoS variance of Spectrums

Let PU conflict scope, retransmissions scope, inference scope, channel occupancy time lapse scope, spectrum fading scope and spectrum usage scope as a set of QoS factors  $F = \{f_1, f_2, f_3, f_4, \dots, f_n\}$  of available spectrums  $S = \{s_1, s_2, \dots, s_i\}$ 

Let a QoS factor  $f_{opt}$  is said to be the anchor to rank the spectrums. The QoS factors of the spectrums can be classified as positive and negative factors. The factors that are having highest values as optimal values are said to be positive factors and the factor that are optimal with minimal values are said to be negative factors.

Henceforth the values of negative and positive factors are normalized as follows:

For each service  $[s_i \exists s_i \in S]$  begin

For each factor  $[f_k \exists f_k \in F_{s_j}]$  Begin // here

 $F_{s_i}$  is the set factors of service  $s_j$ 

If 
$$f_k$$
 is positive factor  
 $norm(f_k) = 1 - \frac{1}{val(f_k)}$ 

Else if  $f_k$  is negative factor then

$$norm(f_k) = \frac{1}{val(f_k)}$$

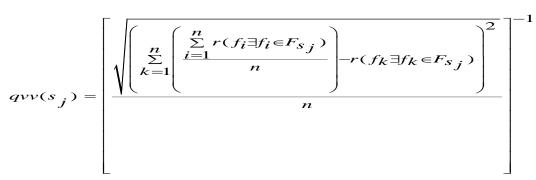
End

End

Then the available spectrums are ranked by their normalized values from maximum to minimum, such that each service gets different rank for different factors.

Further these ranks will be used as input to measure the QoS fitness.

Let rank set of a spectrum  $[s_j \exists s_j \in S]$  is  $rs(s_j) = [r(f_1), r(f_2), \dots, r(f_n)]$ , then QoS variance value (qvv) of each spectrum can be measured as follows.



The above equation is derived from the statistical approach of calculating variance between given number of attribute values. Here in this equation,

$$\begin{pmatrix} \sum_{j=1}^{n} r(f_i \exists f_i \in F_{s_j}) \\ \frac{i=1}{n} \end{pmatrix}$$
 represents the mean of the all feature

ranks of the feature set  $F_{s_i}$ .

Then the QoS fitness of the spectrum will be sorted based on the rank of the  $f_{opt}$  ( $[f_{opt} \exists f_{opt} \cong f_i \exists f_i \in F]$ ), which is the anchor factor.

Then the set of spectrums  $[pst_{ij} \subseteq st_{ij}]$  will be considered, which is based on the max rank threshold *mrt* given.

Then the processed spectrums set  $pst_j$  will be sorted from minimum to maximum of their QoS variance value and the same order will be preferred to select services for composition.

#### IV. Empirical Study by Simulation

The aim of the simulations is to analyze the relevance of quality of service towards handling the Spectrum Sensing and allocation to secondary users in cognitive radio wireless mesh networks. A simulated model of a cognitive radio wireless mesh network is devised with the nodes of range between 80 and 500 of 8 to 35 network groups. The characteristics and attributes are illustrated in table1. The devised QoS variance value (qvv) metric for cooperative spectrum sensing and allocation model for cognitive radio wireless mesh networks is assessed by comparing with detect and relay model [20], since this proposed QoS variance aware spectrum sensing and allocation strategy for cognitive radio wireless mesh networks and Cooperative Spectrum Sensing by Detect and relay [20] are both comes under similar category called cooperative spectrum sensing by QoS assessment. The metrics used in this assessment are (i) ratio of inference observed and (ii) ratio of spectrum fair utilization.

Figure 2 shows the ratio of inference between secondary and primary nodes spectrum utilization activity. The average inference ratio observed under the

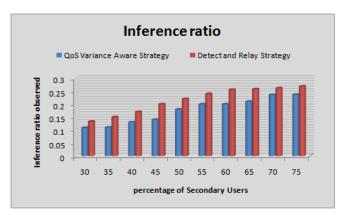
observed under QoS variance aware spectrum sensing and allocation strategy that devised here in this paper. The average ratio of inference observed in 'detect and relay' strategy is around 3.2% more than that observed in QoS variance aware strategy. The performance of the devised model is observed better, which is due to the QoS factors considered and the approach of identifying the variance of these factors. The QoS variance aware spectrum sensing and allocation strategy is scalable and robust against divergent percentage of nodes and network groups.

'detect and relay' strategy [20] is more than that

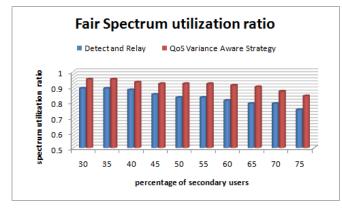
*Table 1 :* The parameters and their values range used in simulations. (\*radios per second)

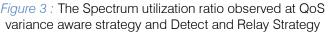
Number of nodes	80 to 500	
Percentage range of	45% to 75%	
secondary users		
Range of network groups	8 to 35	
formed as a mesh network		
Mesh network coverage area	2750 m × 1550 m	
Radio spectrum minimal	124 sqm	
range		
No of channes	92	
Radio frequency per second	9 rps*	
Average transmission load	0.9 KB	
Transmission speed	256 to 512 kb per second	
Core transmission size at	3.0 Mb per second	
physical link		

Figure 3 indicates the ratio of idle spectrum utilization by secondary users in cognitive radio wireless mesh networks, which indicates the advantage of the QoS variance aware spectrum sensing and allocation strategy over detect and relay strategy. The simulation in regard to assess the metric called ratio of fair spectrum utilization, the spectrum utilization ratio is observed in dense and sparse network groups. The observations are indicating that the spectrum sensing and allocation is fair, optimal and robust in devised QoS variance aware Strategy that compared to detect and relay strategy. The average of 8% percent of fair spectrum utilization by secondary users is observed in proposed QoS variance aware Cooperative Spectrum sensing that compared to detect and relay strategy, which is due to the QoS factors considered in proposed model.



*Figure 2*: The Inference Ratio observed in QoS Variance Aware Strategy and 'Detect and Relay' Strategy





#### V. Conclusion

Here in this paper we proposed a novel QoS variance aware Cooperative Spectrum Sensing and allocation strategy for cognitive radio wireless mesh networks that depends on sensitive QoS factors of spectrum and these factors are (i) Primary User conflict scope, (ii) retransmissions scope, (iii) inference scope, (iv) channel occupancy time elapse scope, (v) spectrum fading scope and (vi) spectrum usage scope. The model proposed here is capable to avoid the falsified spectrum sensing and allocation. The impact of the QoS variance assessment is observed as robust and scalable towards effective spectrum sensing and allocation. Majority of the existing models are only using the specific QoS factors and also not considering the deviation of the opted QoS factor state from other QoS factors, which in turn reflecting negative performance of spectrum sensing and allocation. Henceforth, here in this paper we consider the other dimension of QoS assessment for spectrum sensing and allocation. The model devised here is having two stages and those are (i) assessing ranks of spectrum under different QOS factors and (ii) Finding the variance between divergent spectrum ranks under different QoS factors. These two stages followed by the process of ordering the spectrums by the anchor (primary) QoS factor and then the spectrum with less QoS variance value, which is in the order of max ranked threshold will be allocated to the secondary users. The quantitative analysis done through simulations indicating that the devised model is scalable and robust towards handling the QoS ware spectrum sensing and allocation in cognitive radio wireless mesh networks. The model devised here in this paper is not considering falsified cooperation or non cooperation attitude of the malicious and selfish nodes... Hence in our further work these factors will be considered in QoS aware spectrum sensing and allocation.

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GLOBAL JOURNAL OF COMPUTER SCIENCE AND TECHNOLOGY: E NETWORK, WEB & SECURITY Volume 15 Issue 2 Version 1.0 Year 2015 Type: Double Blind Peer Reviewed International Research Journal Publisher: Global Journals Inc. (USA) Online ISSN: 0975-4172 & Print ISSN: 0975-4350

### Vascular Innovation Science

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*Abstract*- Vascular Innovation science are a standout amongst the most approaching innovations which is very secure. In this paperi introduces a study of machine learning techniques utilized for Vascular innovation development applications, and distinguishes significant exploration issues. Basic mission assets and applications require instruments to recognize when honest to goodness clients attempt to abuse their benefits; unquestionably biometrics serves to give such administrations.

Keywords: authentication, palm, security, individual, access, technology, unsupervised learning, SCADA.

GJCST-E Classification : D.4.6



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## Vascular Innovation Science

Anurag Pandey<sup>a</sup>, Alpika Tripathi<sup>a</sup> & Dr. Geetika Srivastava<sup>P</sup>

Abstract-Vascular Innovation science are a standout amongst the most approaching innovations which is very secure. In this paperi introduces a study of machine learning techniques utilized for Vascular innovation development applications, and distinguishes significant exploration issues. Basic mission assets and applications require instruments to recognize when honest to goodness clients attempt to abuse their benefits; unquestionably biometrics serves to give such administrations. This paper explores the field of biometrics as one of the late created instruments for client validation and proof social occasion regardless of its restrictions. A biometric-based arrangement model is proposed utilizing different factual based unsupervised learning methodologies for unique mark coordinating. When it implemented through the SCADA System it can enhance the security levels. The SCADA comprise critical-mission systems and information which rely on certain techniques to achieve effective security. It is the world's first contactless particular distinguishing proof framework that uses the vein designs in human palms to affirm an individual's character .It is exceptionally secure on the grounds that it utilizes data held inside the body and is additionally very correct on the grounds that the example of veins in the palm is mind boggling and remarkable to every person. Additionally, its contactless characteristic provides for it a hygienic focal point over other biometric verification engineering. From security framework SCADA system implementation for the normal family home to insurance of particular data, against-robbery gadgets for autos and different vehicles, and overall hostile to-terrorist frameworks, generally protected, okay-security frameworks are continuously looked for in an extensive assortment of fields. Biometric (living ID), which can recognize a single person to a high level of correctness by utilizing the natural qualities of the human body, is as of now being centered around as the most solid method for individual recognizable proof. Inside this field, "vein verification", which uses picture perceive and optical innovation to output the ordinarily undetectable vein example of the palm, once more of the hand, fingers, and so forth has the properties of being exceedingly correct and profoundly impervious to falsifying, mimic, and other deceptive movements.

*Keywords:* authentication, palm, security, individual, access, technology, unsupervised learning, SCADA.

#### I. INTRODUCTION

Ascular Innovation distinguish which is focused around the innate physical and behavioral qualities of an individual, has turn into a critical method for security frameworks [2]. Vascular innovation could

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decrease the probability that an aggressor can show an identifier to increase unapproved access.

In any case, biometrics is additionally not immaculate, as it has its own particular vulnerabilities. Finger impression, face, voice, iris, retina and hand geometry are a portion of the biometrics which are being used since long for individual ID. A standout amongst the most secure and exact biometric is the vascular advances. A vein confirmation framework utilization vein designs as an individual ID component. Uniqueness is one of the fundamental points of interest of this framework as the vein example of every unique contrast [6]. Additionally right and left hand vein example of the same individual is altogether diverse. It gives an elevated amount of exactness as the vein data which are inner to the human body is tricky to fashion. As the framework utilizes the close infrared imaging methods, there is no compelling reason to infuse any chemicals into the body. The fundamental part of such frameworks is to catch and concentrate the vein design effectively with a diminished cost and handling complexities. The good fortunes to execute hand vein validation framework compass a wide range requisitions including security frameworks saving money, business ventures and instructive offices[7].

In unsupervised learning redresses to the system weights are not performed by an outer operators, on the grounds that much of the time we don't even recognize what arrangement we ought to anticipate from the system[16].

Vascular Innovation improves security by interfacing a remarkable physical ascribe of a client to the information that they are permitted to get to. The client gives their unique mark (or other biometric) to the framework, then the framework give or render confirmation to client to get to the information[8]. Biometrics include an extra component of verification and are in this way a noteworthy change in machine security. The most widely recognized biometric security frame work utilization fingerprints, however today's frameworks can additionally utilize iris check innovation and retina outputs, hand working output, and face distinguishment [2]. This authentication is more convenient and secure that other security system like key, id card pin code and so on in light of the fact that more often than not keys & id card are lost or overlook the pin code of id card.

Yet in the event of Biometrics where your body part cannot be change .if there should arise an occurrence of twins veins are not matched. Likewise no human is included and the framework is completely

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mechanized so risks of biasing or abuse of the character is diminished[10]. These biometric characteristics can't be replicated effectively by anybody.

For the solid Authentications SCADA System to use its capacity to confine access right, there need to be vastly improved component for giving the PC incontrovertible verification that an individual endeavoring to log is indeed the individual doled out with that specific ID. In SCADA, a control may need to enter a watchword to get access to a gadget in a crisis .If the administrator sort a secret word inaccurately a couple times, a customary IT security, which presumes an intruders attempting to figure the secret key, is to bolt out the operator [13]. Here the vital thought for access to SCADA Security office and framework can incorporate how the biometrics segment work mind the framework. Where the pursuers just put and own they monitored. As we know in biometric authentication framework have several point of vulnerability. Common helplessness to any SCADA Security System ,in the same way as beast power assaults through indirect access endeavor to incapacitate a framework so its reinforcement motor can be adventure. So SCADA can analyze that powerlessness exceptional to or characteristics of SCADA framework mind biometric framework [14].

#### II. BIOMETRIC FEATURES

- Taking over foreign identities will stop.
- Access to any device /computer will not possible for person without the authentication.
- Cost will drastically reduce.
- Biometric security password always be remember so problem of forgot password is not possible.
- Theft identity will reduce.
- Stolen identity cards will be prevented.

#### III. DIFFERENT VASCULAR INNOVATION

- Taking over foreign identities will stop.
- Pattern recognition Technology.
- Voice recognition Technology
- Retinas scan Technology.
- Face recognition Technology.
- Iris scans Technology.
- Ear shape recognition Technology.
- Vascular Technology.
- Signature recognition Technology

#### IV. VASCULAR INNOVATIONS SCIENCE

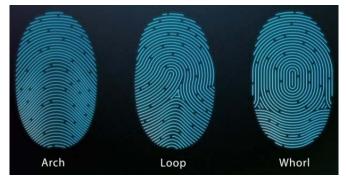
Friction inflexible skin alludes to the skin of the palm of the hand and fingers and the soles of the feet and toes. Contact edge skin could be separated from the skin of whatever is left of the body by the vicinity of raised edges by the epidermis that is thicker and more intricate structure, by expansion tangible capacities, by the nonattendance of hair and sebaceous organs. This make the erosion improve for the skin[5].

The palm of the hand and fingers and the sole of the feet and toe have a skin that is notably unique in relation to whatever is left of the body. This skin is phoned as THICK SKIN, VOLAR SKIN OR HAIRLESS SKIN however in biometric & legal groups it is phoned as FRICTION RIGID SKIN because of the classifiable example of raised edges that can be utilized within recognizable proof [6].

Skin is a defensive obstruction that hold nerve receptors for a mixed bag of sensations, temperature, permit a pass of sweet and oils and house of hair and nails [3]. Grinding Edge skin is vary from meager skin in light of the fact that fiction edge skin is thicker on the grounds that epidermis that is much thicker and structurally more mind boggling , by expansion tactile capability by the nonattendance of hair and sebaceous organs.

Skin throughout the body is made out of three fundamental layers: HYPODRMIS, DERMIS AND EPIDRMIS. The deepest is Hypodermis is made of connective tissues that stores fat. The dermis is made out of dense connective tissues that give quality and pliancy The dermis and the epidermis are joined by PAPILLAE which are the region of epidermis [5].

The ranges of rubbing edge skin (palm) the most unpredictable example typically found in the furthest portion of the fingers , at the bury advanced share of the palm over the base of the fingers , the edges in these range have tight bending examples . The other region of grinding skin, for example, great tip and more level joints of the fingers, easier bit of the palm hold tenderly bending edges. For the peripheral fragments of the fingers the edge is arranged into 3 general example (1) WORLS, in this edge stream in a complete circuit (2) LOOPS, in this edge enter from one side then bends and return in same heading where it hail from and (3) ARCHES, in which edge enter from one side and passageway from other side [7].





To do investigation of human hand is not new yet it is discovering another provision in the field of biometrics. The hands of person are multi fingered body parts found at the end of each one arm [9]. It comprise of expansive palm with five fingers, each one joined to the joint called the wrist. The cover of the hand is known as DORSUM of the hand. The uniqueness of human hand is that all fingers are autonomous of one another and the thumb can contact to each one finger. The hand veins biometric speak to the uniqueness in the hand vein while palm print speaks to Epidermis of the palm[11].

Palm vein verification is one of the vascular example confirmation advances. Vascular example verification incorporates vein design confirmation utilizing the vein examples of the palm, back of the hand or fingers as particular recognizable proof information, and retina distinguishment utilizing the vascular examples at the cover of the eye as individual ID.

The vascular example utilized within this verification engineering alludes to the picture of vessels inside the body that might be seen as an arbitrary lattice at the surface of the body[10]. Since everybody has vascular example validation could vessels, be connected to very nearly all individuals. In the event that were vascular examples contrasted with the characteristics utilized as a part of other biometric validation innovations, for example, the face, iris, unique finger impression, voice, et cetera, and the main distinction might be whether the characteristic is at the surface of the body[4]. Thusly, vascular examples can't be stolen by shooting, following, or recording them. This implies that fabrication might be amazingly troublesome under common conditions.

Vein examples are remarkable to every person; even indistinguishable twins have diverse vein patterns. Furthermore vein examples don't change inside a human's lifetime with the exception of on account of damage or illness. In spite of the fact that these truths have not been medicinally demonstrated, as with the finger impression, iris, and soon, exploratory effects focused around broad information and huge-scale pragmatic outcomes got from fiscal foundations demonstrate that palm vein validation has the benefits of consistency and high correctness for affirming an individual's character[11].

Authentication has the merits of consistency and high accuracy for confirming a person's identity. In the universal system public opinion, where people can undoubtedly get to their data whenever and anyplace, individuals are likewise confronted with the hazard that others can without much of a stretch get to the same data at whatever time and anyplace[2]. On account of this danger, particular distinguishing proof engineering is utilized which incorporates Passwords, individual ID numbers and ID cards. However, cards might be stolen and passwords and numbers could be speculated or overlooked. To tackle these issues, Fujitsu created four systems:Fingerprints, confronts, voice prints and palm veins. Around these, due to its high correctness, contact less palm vein validation innovation is, no doubt consolidated into different monetary result items for utilization openly puts[3].

The contact less palm vein verification gadget that uses vein designs as a particular recognizing element. The vein data is difficult to double since veins are interior to the human body. The palm vein validation engineering offers a large amount of correctness, and conveys the taking after comes about: a false dismissal rate (FRR) of 0.01%, and a false acknowledgement rate (FAR) of 0.00008% or easier, taking into account Fujitsu examination utilizing the information of 140,000 palms[6]. Presently utilized for personality, validation and measurable purposes, biometric innovations have been extensively assembled into four ranges with a few methods in each:

- Hands;
- Heads and face;
- Other physical attributes; and
- Behavioral attributes.

While fingerprints are generally acknowledged as a biometric measure, different strategies identifying with hands are, maybe, less well known or acknowledged. Maybe the best comprehended is palm prints. Different systems incorporate hand geometry and vein designs distinguishment[9]. Palm print recording and ID for law requirement purposes has been in presence just about as long as unique finger impression frameworks and palm prints are accounted for to contain 30% of all wrongdoing scene .As much as an alternate 20% are made up of the edge of the hand, fingers between the palm and fingertips and different parts of the hand.

#### V. How To Register In Vascular Innovation

*Step 1:* Palm vein confirmation innovation comprises of a little Palm vein scanner that is simple and common toutilize, quick and exceedingly precise. Basically hold your palm a couple of centimeters over the scanner.

*Step 2:* Scanner use of a special feature of the hemoglobin through the palm veins, then it absorb near infrared light.

Step 3: The incorporated optical framework in the sensor utilize the phenomena to create a picture of the palm vein example and created picture is digitized , scrambled lastly put away as an enlisted format in database.

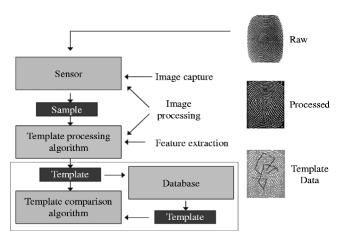
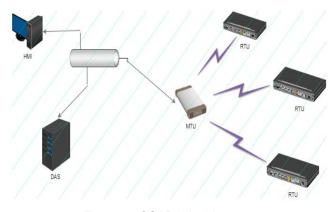


Figure 2 : Vascular Registration

#### VI. Operation Metrics of Vascular Innovation Science used in Scarda System

In this proposed method I have created a model of SCADA System for the defenselessness testing in vascular science. This work enhances the security measures in the field of vascular innovation.

- False acceptance rate (FAR)-:The probability that the framework mistaken matches the data example to a non matching layout in database, it fundamentally measures the amounts of invalid inputs which is inaccurately acknowledged.
- False rejection rate (FRR)-:The probability that the framework neglects to recognize match between the data example and a matching information or layout in the database, it fundamentally measures the amounts of substantial inputs which is erroneously dismisses.
- Relative operating characteristic (ROC)-:This is fundamentally concern with the diagram of visual characterization between the FAR &FRR. All in all , the matching is perform here and the choice focused around an edge which figures out how near a format the data needs to be for it to be viewed as a match[1,2]. On the off chance that the edge is diminished, there will be less false non matches' condition yet all the more false acknowledges. A higher edge will decrease the FAR yet build the FRR.
- Equal error rate (ERR)-:The rates at which both accept and reject errors are equal. The value of the EER can be easily obtained from the ROC curve [2] or the rates at which both acknowledge and reject slips are equivalent. The quality of the EER might be effortlessly acquired from the ROC bend (curves) [2]. The ERR is an equivalent approach to contrast or compare the correctness (accuracy) of gadget (device) with unlike (different) ROC bends (curves) .Device with the least EER is more correct.



#### Figure 3 : SCADA Architecture

- a) Components of SCADA Architecture
- *Remote Terminal Unit (RTU):* This is the communicational device within the SCADA system .It gather the data from various devices in memory until the MTU request that information.
- Data Acquisition System (DAS): Gather information from MTU generates and stores alerts for the operators.
- *Master Terminal Unit (MTU):* It is called a heart of the SCADA System. It Communicate with interface and remote unit with the DAS and HMI.
- *Human Machine Interface (HMI):* Interface where user logs on the System. It gather information from DAS and send commands to MTU.

#### VII. Technical Detail Vascular Innovation Science

In this engineering One's PALM is utilized as the "Secret key" for check. The vein present in the palm of the singular are checked and confirmed consequently giving the right to gain entrance. Palm vein validation has an elevated amount of verification exactness because of the uniqueness and intricacy of the vein pattern [5] .The central which is included is not at all like the skin, through which close infrared light passes, deoxygenated hemoglobin in the blood coursing through the veins assimilates close infrared beams making it be noticeable as dark locale to the scanner [3]. Supply routes and vessels, whose blood hold oxygenated hemoglobin, which does not assimilate close infrared light, are undetectable to the sensor consequently we picked "Veins"[2]. A singular palm vein picture is changed over by calculation into information focuses, which is then compacted, scrambled and put away by the product individual at whatever point access it, the information is contrasted and put away one, subsequently confirmation is carried out.

Vascular innovation utilizes diverse calculations and projects for distinctive phases of the engineering. In SCARDA the matching pattern used, Likewise diverse calculations are proposed for same procedures like lcp(iterative Closest Point), P2pm (Point to Point Matching), SMM (Similarity based Mixed Matching) and so on [3,5]. More often than not, in the picture based biometric frameworks, various preprocessing undertakings are needed preceding upgrade the picture quality, for example, contrast, shine, edge data, commotion evacuation, hone picture, and so forth, besides, to generate a finer nature of picture that will be utilized on the later stage as an info picture and guaranteeing that applicable data might be located.

#### VIII. Conclusion

The Fijitsu Palm secure is a vascular innovation verification framework that uses the most recent in Biometric Security Technology[5,8]. Noting an overall need from governments to the private segment, this contact less gadget offers a simple to-utilize hygienic answer for checking personality. This engineering is very secure on the grounds that it utilizes data held inside the body and is additionally exceptionally faultless on the grounds that the example of veins in the palm is perplexing and exceptional to every individual[9].

In this report we have examined about Vascular innovation in SCARDA system. By the implementation of SCARDA system the vascular innovation get more secure. Vascular innovation engineering with SCARDA system is the new face of the biometric. It gives the most extreme security as contrasted with other biometric advances on the grounds that it utilizes data held inside the body and is additionally exceedingly exact on the grounds that the example of veins in the palm is unpredictable and exceptional to every individual[7,9]. Vascular innovation run under the functional matrices FRR, FAR, EER around them, engineering is exceptionally secure on the grounds that it utilizes data held inside the body [7]. It is additionally exceptionally correct on the grounds that the example of veins in the palm is perplexing and exceptional to every person. Also, the contact less characteristic provides for it a cleanliness advantage over other verification technology.

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GLOBAL JOURNAL OF COMPUTER SCIENCE AND TECHNOLOGY: E NETWORK, WEB & SECURITY Volume 15 Issue 2 Version 1.0 Year 2015 Type: Double Blind Peer Reviewed International Research Journal Publisher: Global Journals Inc. (USA) Online ISSN: 0975-4172 & Print ISSN: 0975-4350

### Automated Traffic Control System for Emergency Services

By M Prasanth, G Sai Abhinay & Dr. J V N Ramesh

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*Abstract-* This project aims at creating an effective automated traffic control system to prevent ambulances/emergency service vehicles from getting caught up in traffic, there by decreasing hindrances to vital services both in regular and critical situations. The system is implemented by using the Zig Bee wireless communication protocol for wireless communication, IR speed sensors, GPS technology, secure protocols and analytics to create a smart, secure, energy efficient and a cost-effective solution thus making it a practical solution.

Keywords: traffic, ambulance, emergency, automated, wireless sensor networks (WSN), strategic locations.

GJCST-E Classification : C.3



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## Automated Traffic Control System for Emergency Services

M Prasanth <sup>a</sup>, G Sai Abhinay <sup>c</sup> & Dr. J V N Ramesh <sup>p</sup>

Abstract- This project aims at creating an effective automated traffic control system to prevent ambulances/emergency service vehicles from getting caught up in traffic, there by decreasing hindrances to vital services both in regular and critical situations. The system is implemented by using the Zig Bee wireless communication protocol for wireless communication, IR speed sensors, GPS technology, secure protocols and analytics to create a smart, secure, energy efficient and a cost-effective solution thus making it a practical solution.

*Keywords:* traffic, ambulance, emergency, automated, wireless sensor networks (WSN), strategic locations.

#### I. INTRODUCTION

We are much aware of the fact that ambulances and various other emergency services get disrupted by getting caught up in traffic. On an average each ambulance/fire-engine takes over 28 % more time and in the case of cities and urban areas delays could even go as far as up to 1-2 hours regardless of distance to destination. Establishing proper coordination among authorities at all times is neither possible nor feasible, apart from this due to increased dependence on electronic and wireless systems there is the threat of undesired intrusions. Hence a smart, reliable and autonomous traffic control system is required to prevent the loss of many lives/collateral delays.

On thorough, systematic evaluation of the problem we made the following observations – ambulances/emergency service vehicles get caught up in traffic due to taking less favorable (e.g. traffic prone) owing to the drivers' lack of knowledge and also because those on the roads are unaware/unguided of an ambulance/emergency service vehicle approaching and the actions needed to be taken in order to make way for them.

#### II. Design

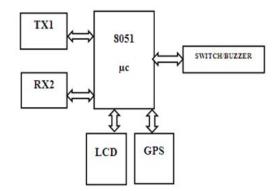
Through the analysis of the problem it has been decided to solve the problem in two parts- the first part of the problem i.e. drivers' awareness of approaching ambulance/emergency service vehicles and information for necessary measures/actions to be taken is solved by using the RF-Transceivers and a additional sensor on the ambulance that transmits its location on the road to nearby traffic-signal posts fitted with systems to react accordingly by warning and diverting traffic to make way for the ambulance/emergency service vehicle.

The communication between the ambulances /emergency service vehicles and device at signal posts is done via RF signals using a secured low-power Zig bee wireless transmission protocol, a technology with proven ease of deployment, functionality and cost-effectiveness.

The second part of the problem i.e. choosing the most favorable route is solved by gathering roadspecific and other custom data of traffic conditions from various sensors (IR etc.)fixed at several strategic locations along the roads. The data obtained is then analyzed for information and searched for patterns to obtain a list of best routes (represented in colors based on traffic intensity, distance etc.) to guide the drivers at real-time assisted with in-vehicle GPS system.

#### III. MODULE 1

The first part i.e., system to prevent ambulances/emergency service vehicles from getting caught up in traffic due to fellow drivers' lack of awareness/guidance is realized by using this method The construction of this module include two pairs of RF. transceivers of different frequencies say TX1-RX1-433MHz and another pair say TX-RX2-836 MHz for communication between signal posts and ambulances/emergency service vehicles. By using the two frequency pairs of RF trans receivers the protocol will be more secure.



*Figure 1.1 :* 1Module in Ambulance/Emergency Service vehicle

The ambulance module uses one transceiver package say TX1-RX2433/836 MHz for sending and

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receiving signals from traffic post mounted system. The module is incorporated with a LCD to view the map and other details aided by a GPS system, an 8051 microcontroller activated by the switch/buzzer. A12 V DC is supplied to each component of this unit.

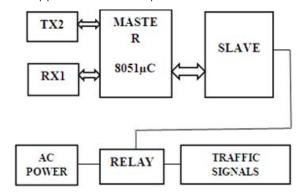


Figure 1.1.2 : Module at traffic signal post

The above is the traffic post module which is fitted at the traffic junctions it uses another transceiver say TX2-RX1-836/433 MHz for sending and receiving signals between the ambulance and traffic post. The master unit uses an 8051 microcontroller for processing which is connected to the traffic controller that acts as a slave. When an interrupt is generated by an emergency vehicle the master unit will disable the slave (traffic controller) and it takes control over the whole action.

#### IV. MODULE 2

The second part i.e., system to help the ambulance/emergency service vehicle driver choose the most favorable route is realized by placing IR/speed sensors at strategic positions and infrared sensors to detect speed of vehicles, traffic intensity all connected by an ad-hoc network. The data is then processed and with analytics the most favorable route is calculated based on the ambulance/emergency service vehicle's current location obtained through GPS and shown to the driver as routes color-coded in order of time taken on his on-board device.



*Figure 1.2.1 :* Data is transmitted from all locations to the main System

The above setup shows the WSN nodes set at strategically located hoardings/traffic posts used to collect data that is sent to the host controller at the control room for further action.

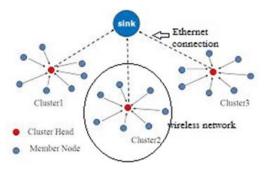


Figure 1.2.2 : Establishing Network Connections

The above setup shows the network pattern various clusters of the WSN nodes, each member node is a place where sensors are fixed for calculating the speed. The data will be transmitted from all member nodes to the cluster node through wireless network established between them the cluster heads act as a common terminal connected to the WSN nodes via Ethernet connections which are connected to the central point at the control room.

#### v. Working

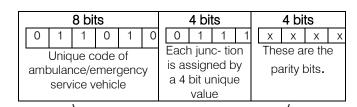
#### a) Implementation the first module

The working of the automated traffic control system for emergency services is such that, the vehicle at time of dispatch sends its unique id, location(junction id) and direction in the form of a code word from the ambulance to the system fixed at the traffic posts the microcontroller checks the unique id with the look up tables stored in the memory and checks the junction id when the data bits are matched the authorization is sanctioned and the traffic is cleared according to the direction in which the ambulance is stuck

Using the data other vehicles on the road are affectively guided to make way for the emergency service vehicles by giving appropriate signals.

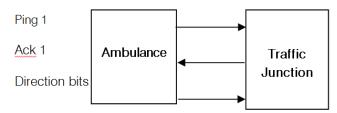
Apart from this the ambulance/ emergency service vehicle drivers get a mapping of the most favorable routes on their LCD screens with driving instructions.

Coming to the working of the encoding system, the module at the ambulance/emergency service vehicle sends a 16-bit codeword consisting of its unique id, junction id, direction value, parity bits as shown below,

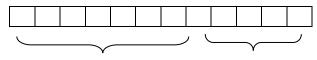


16 bits i.e. 1 word

This is implemented using acknowledgement based approach



Ping1: first the unique ambulance id with the junction's unique code is transmitted through the rf tx under 433 mhz which is received by the rf rx and process the data bits accordingly and will give the acknowledgement. Depending upon the received acknowledgment the direction bits or the resending (pinging again) are sent to let the system know in which direction it has to clear the traffic or what functionality it has to perform.



Ambulance identification bits direction bits

+ junction + Identification bits

*Ack 1:* The ack is based on the output of the processes data if suppose the bits are matched then the ack will be accepting

00-Not accepted 01-Accepted 10-Busy mode

*Direction:* The direction bits denote the compass directions of the ambulance, such as:

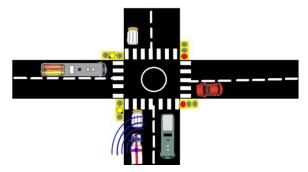
00-North direction 01-West direction 10-East direction 11-South direction

The direction bits indicate in which road the ambulance has been stuck.



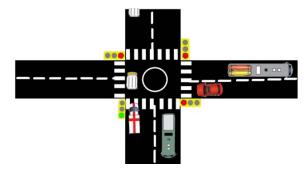
Figure 2.1.1 : An ambulance stuck in traffic

The ambulance is stuck close to the junction as the vehicles in frontobstruct it due to lack of proper coordination or long traffic jams.



*Figure 2.1.2 :* The ambulance signals the system to make the road available

The presence of an ambulance is first detected by the sensor/detector at the junction and communicates with the ambulance after the authorization is sanctioned the route will be cleared automatically without human operation.



*Figure 2.1.3 :* The road is made available for the ambulance as per request

Once the authorization is obtained, the path is cleared for the ambulance to move ahead.

b) Implementation of second module

The WSN, IR sensors mounted on strategic locations such as this hoarding.

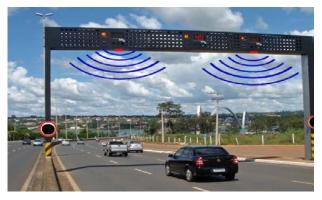


Figure 2.2.1 : Infrared sensors fixed to find speed

The system uses IR sensors, located at strategic locations such as traffic signal posts, hoardings etc. to sense the traffic movement.

This collection of data is through a network of clusters containing member nodes and a cluster head to which the data is sent shown in the fig1.2.2.The clusters are connected to a common host network at the control room. The internal and external connections are via Ethernet.

As shown above Fig 2.2.1 the WSN, IR sensor pairs are used to calculate speed of moving vehicles, frequency of moving vehicles etc. used to determine the most favorable path.

#### c) Speed Calculation

The speed of moving vehicles is determined by dividing an average car length value by the time obtained from an IR sensor pair. Whenever the beam cuts the timer in the 8051microcontroller will start and value will be noted till the beam rejoins

#### Speed = Avg. Car Length /Time spent by the vehicle b/w IR beams

The table 3.1shows the theoretical values of traffic intensities and color-coding for routes based on speed of vehicles, traffic intensity. The theoretical values are calculated through statistical observations.

Table 3.1 : Theoretical Values

SPEED(KM)	COLOR
>60	Green
40-30	Yellow
<30	Red

The speed of the vehicles moving on a road is found using sensors, the data taken from those sensors are moved to control point further computations are done on the data acquired to find an average value and is compared with the theoretical value stated in the table 3.1 and the relevant color-coding is given to that road in the maps which can be viewed in the LCD screen by the driver in the ambulance to choose the most favorable route



*Figure 3.1:* Display showing the various paths that may be taken

The fig 3.1 above is a screen short of a area of the Vijay awadain the google maps which we have taken as an example to test. These are the maps that we generally get on our smart phones, laptops or a GPS systems.



*Figure 3.2 :* The display showing paths with colors representing levels of traffic intensity

In the above fig 3.2 is the similar fig 3.1 with an extra feature incorporated is that it indicates the traffic intensity representing what are the favorable paths for the ambulance to choose avoiding it to get captivated in the traffic.

The roads, colored in green and yellow are the routes that the ambulance has to choose and avoid the red colored routes

#### VI. Security

Being a vital, heavily used system it has the potential to be manipulated/exploited/hacked by hackers and other anti-social elements. This problem is solved by using fool-proof secure protocols and cryptography while processing signals. A secure protocol consists of the encryption algorithm applied to conceal the message from attackers.

The encryption cipher used in a protocol is very important such that even the data is stolen he may not find the patterns to use it. The cipher must be small size, consume less power and provide satisfactory level of security the Tiny Encryption Algorithm (TEA) seems to be optimal block ciphers notable for their simplicity of description and implementation typically a few lines of code and most suitable for implementation in tiny microcontrollers.

We have implemented this using 8051 microcontroller which executes instructions in two clock cycles. It has 4 kB -erasable Flash code memory, 128-byte RAM data memory, high-accuracy internal RC oscillator and several system-level functions just perfect for the requirements of low cost, and less power consuming device. When compiled, the cipher occupies 218 bytes of code Decipher needs 224 bytes of code and runs for little more than the encryption.

The protocol itself is much secure it's hard penetrate or hack. Moreover, by using this tiny encryption algorithm (TEA), it adds greater benefit for the safety of the system and the whole process like data transmission and communication.

#### VII. Conclusion

This solution can be used to prevent greatly the interruption of ambulances and other emergency services, ensure in-time reach of emergency services and not to mention it could greatly improve the chances of survival of patients/victims thus preventing irrecoverable or collateral damages as is the case. This is highly effective when implemented in cities and urban areas.

#### VIII. Summary

This is a project with the aim to minimize the time taken by ambulances/VIP/emergency service vehicles in reaching their intended destinations, aiming to prevent deaths and collateral damage due to untimely arrival.

A highly efficient, elegant and cost-effective system has been devised using various advanced, reliable, secure technologies as the solution for the problem discussed.

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GLOBAL JOURNAL OF COMPUTER SCIENCE AND TECHNOLOGY: E NETWORK, WEB & SECURITY Volume 15 Issue 2 Version 1.0 Year 2015 Type: Double Blind Peer Reviewed International Research Journal Publisher: Global Journals Inc. (USA) Online ISSN: 0975-4172 & Print ISSN: 0975-4350

# Real Time Kernel Based Hot Spot Communication Using Raspberry PI

By K.Tamilsevan, Dr. A. Satheesh "Scientist" & Dr.S.Natarajan

Nandha Engineering College University, India

Abstract- The Real time application of an embedded Linux is essential in the area of device driver platform. Device driver plays a vital role of both hardware and software. Configuration of raspberry Pi Processor in various commands sets in Embedded Linux by enabling of Wi-Fi Device by scratch Process of various units in hardware. More number of devices can be accessed without any problem enabling N number of connections. The development of a kernel is finally changed into an image. That Backup structure will enabled by the Core-image-minimal process.

GJCST-E Classification : D.4.7



Strictly as per the compliance and regulations of:



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## Real Time Kernel Based Hot Spot Communication Using Raspberry PI

K.Tamilsevan<sup>a</sup>, Dr. A. Satheesh "Scientist" <sup>o</sup> & Dr.S.Natarajan<sup>e</sup>

Abstract- The Real time application of an embedded Linux is essential in the area of device driver platform. Device driver plays a vital role of both hardware and software. Configuration of raspberry Pi Processor in various commands sets in Embedded Linux by enabling of Wi-Fi Device by scratch Process of various units in hardware. More number of devices can be accessed without any problem enabling N number of connections. The development of a kernel is finally changed into an image. That Backup structure will enabled by the Coreimage-minimal process. Implementations of the bit bake execution to form an image configuration. Finally a pure kernel with a Device Driver bride module is done. Here efficient to create a new hotspot communication by Raspberry Pi board.

#### I. INTRODUCTION

he kernel development for Raspberry Pi was essential to execute reduced time consuming methodologies. The description is systematic developments of kernel development and various control strategy proposed techniques are given below. The need for highly reliable time efficient system realtime operating systems are useful for measurement and control applications, and how they differ from standard general-purpose operating systems like Windows..

#### II. PROBLEM IDENTIFICATION

GUIs take up a much larger amount of hard disk space than other interfaces.They need significant more memory RAM to run than other interface types.They can slow for experienced programmers to use. These people often find CLI interfaces faster than to use. More time is required for allocate individual application. Not able to execute multitasking sections. Flexibility is more.

#### III. Existing System

Existing system microcontroller will be configured RTOS code. There will not have a sufficient memory for a large code. Microcontroller not able to support for multitasking and scheduling process.

#### IV. PROPOSED SYSTEM

The main objective of the system,

• To implement a pure kernel system in an Empty manner for creates an efficient platform for device driver.

 To make and configure they image data and beagle bone setup in terminal window.unless the hardware being control

#### a) Algorithm for Empty kernel

In Linux operating system will able to execute the instructions in the terminal window. Here various parameter and command sets will run in the terminal window. Creating a directory setup updating the essential packages. Then install Yocto project simulator tool is prospective manner from the company website.

Step 1 - go to terminal and connect to internet

Step 2 - sudo apt-get update

Step 3 - sudo apt-get install build-essential

Step 4 - git clone -b dylan git://git.yoctoproject.org/ poky.git

Step 5 - cd poky (getting into the folder of yocto)

Step 6 - source oe-init-build-env build-tamil-armsimulation (creating a build directory in the name of yours)

*Step 7* - bitbake -k core-image-minimal (compiling ---- it will take more time to download and compile)

*Step 8* - rungemuqemuarm (running the simulation)

#### V. Block Diagram

These patches usually do only one thing to the source Code they are built on top of each other, modifying the source code by changing, adding, or removing lines of code. Each patch should, when applied, yield a kernel which still builds and Works properly. This discipline forces kernel developers to break their changes down into small,of the traditional embedded bootloaders (uBoot, RedBoot, etc..), delivering high flexibility and total system control in a 100% Linux-based small-footprint embedded solution. Version. On embedded systems, devices are often not connected through a bus allowing enumeration, hot plugging, and providing unique identifiers for devices.

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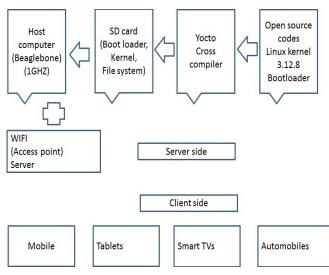
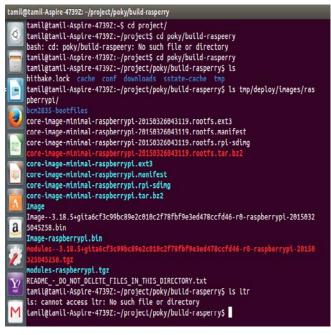


Figure 5.1 : Block Diagram for Hotspot

#### VI. BOOT LOADER

Boot loader is a piece of code that runs before any operating system is running.



#### Figure 6.1 : Image formation for SD card

However, we still want the devices to be part of the device model. The solution to this is the platform driver / platform device. Infrastructure. The platform devices are the devices that are directly connected to the CPU, without any kind of bus.





#### VII. Comparision

Table 1.1 : Comparisons of Parameters

Parameter	Existing System	Proposed System
Boot loader size	40 KB	32 KB
Kernel size	2MB	1.5MB
Boot time	30 Sec	25 Sec
Threading	Single Thread	Multi thread
No of Devices	Limited to 5	N number of Device
Connectivity	Devices	Connectivity

#### VIII. Conclusion

Embedded Linux is an essential platform for advanced real world interfaces. Here kernel development will Executed in the idea of image formations. Various command sets are used to develop a kernel in the research idea of bit bake executions. Here poky setup will identify directory setup respective progress. Here setup of a core images are configured in poky configuration of a tool. YOCTO project are used to make a simulate and analyse the hardware bridge module as a device driver section. Finally creation of an empty kernel in a reduced boot time execution. Finally hot spot communication are achieved.

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GLOBAL JOURNAL OF COMPUTER SCIENCE AND TECHNOLOGY: E NETWORK, WEB & SECURITY Volume 15 Issue 2 Version 1.0 Year 2015 Type: Double Blind Peer Reviewed International Research Journal Publisher: Global Journals Inc. (USA) Online ISSN: 0975-4172 & Print ISSN: 0975-4350

### Third Party Web Advertisements

By Dr. D. Aruna Kumari, Ch. Maniteja & M.Hari Prasad

K L University, India

Abstract- Web is driving the evolution of the current system, allowing users to find, share and combine information more easily and delivery of web pages built for the content of websites. HTML, JavaScript and CSS no restrictions on a web page that includes elements or even delegating complete control of a fully decoupled website. These design options have contributed to a number of vulnerabilities well studied and known safety, including cross-site scripting (XSS) and cross-site request forgery (CSRF or XSRF) [1], allowing an unauthorized and unrelated "third party" web page to retrieve information or perform actions on the "website first part" that the user has interacted willingly.

This article examines the privacy implications of jurisprudence, where in front of a web site first part authorizes a third party website to learn about their users.

GJCST-E Classification: C.2.5



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# Third Party Web Advertisements

Dr. D. Aruna Kumari <sup>a</sup>, Ch. Maniteja <sup>o</sup> & M.Hari Prasad <sup>o</sup>

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This article examines the privacy implications of jurisprudence, where in front of a web site first part authorizes a third party website to learn about their users.

### I. INTRODECTION

hird-party services bring tremendous value to the web: allow websites to implement trivially first party advertising, analysis, integration of social networks, and more. But also raise privacy issues: in recent years, researchers, civil society and the authorities have drawn attention to the growing trend of third party websites recording and analyzing browsing activities of users through unrelated websites first part.

The technological part begins by surveying technologies and stateless state that can be used to correlate the activities of users on various websites. Next provides an overview of the technologies that enable the provision of third party privacy risk decreased. Finally, the user choice and self-help technologies currently available, including opt cookies, blocking, and Do Not Track is analyzed.

This work is a secondary objective. Discussions on how to respond to third-party web tracking are happening every day in Washington and Brussels. We hope that through the systematization of knowledge about third party web tracking for the community of computer security and privacy, we will ensure that you are better able to assist policy makers in developing solutions that security and privacy, we will ensure that you are better able to assist policy makers in developing solutions that adequately balance privacy, trade, and a thriving network.

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### II. THIRD-PARTY TRACKING

Many websites, especially those providing data or free content, rely on advertising to continue operations. several of these sites do not have the infrastructure for technical and business development to hire their own accounts of publishers and serve their own ads. As a result, the trust placed in different websites, third party ad serving corporations, to recruit advertisers and serve those ads on publisher sites. This arrangement allows websites to specialize in what they do best and save time and cash.

We must now how the web-site are responsible for third-parties

- First, in order to make money we force-fully advertise the ads to our own web-site.
- And in order to sell our products on the website, we are announcing our advertisements on other websites.

Because of this third we also face some problems:

## III. PRIVACY PROBLEMS

This section reviews the privacy issues of persecution thirdparty internet and varying points of policy responses. Return discussion in 3 phases. First, the browsing history information is obtainable from third parties and how that information is recognizable detailed. Secondly, however explains third persecution Internet could harm users. Third, the survey results consistently show that users would like semioruga not be reviewed. Here in (Fig 1) we are able to see the ads but the third is putting on a selected site.

a) Information Available

Web browsing history is inextricably linked to non-public data. The pages you visit reveal their location, interests, purchases, employment standing, sexual orientation, financial challenges, edical conditions, and more. Browse loads individual pages is usually adequate to several conclusions a few user; analyzing patterns of activity permits however additional deductions. Once a page first part featuring content from third parties, the third party website is created usually attentive to the direction Computer Part page through communications protocol regarding associate degree or equivalent.

Author  $\alpha$  : Associate Professor, Department of Electronics and Computer Engineering, K L University, India.



*Figure 1 :* Particular Website with ads

Publicly stated its interest knowledge phase, providing a rare insight into what others are asking supporters to find out regarding users. Segments locked biological time, getting pregnant, unhealthy credit repair and debt relief users. many months If the page includes a script tag of a third party, the third also usually will learn the title page online document. Title. Some first parties may voluntarily transmit additional data assortment including sensitive personal data is not a theoretical concern. In mid- 2011 tend to discovered that advertising network associate degree, Epic market, had after I tend to find that qualitative Free online site web analytics OkCupid causality was the Lotame information provider, however usually drinks user, smoke, and the will of medicine. once Krishnamurthy et al. They tasted search queries in ten health websites fashion, found a third party learned of the user question in nine of them.

#### b) Identifiability

The third may be a first part in another context, where the user voluntarily provided its identity. Facebook, for example, has over 800 million users and enforces the requirement that users provide their real name service. When a page includes a third social Facebook widget, Facebook identifies the user to customize the widget [2]. If a website puts identification information in a URL or page title, you can unintentionally leak information to third parties. In a document of 2011, Krishnamurthy et al. Registration examined and interaction with 120 popular sites for information leakage to third parties. It was reported that a total of 48% identifier7 leaked a user in a request URI or reference. Using a similar methodology, the identification information leakage analyzed on top US Quantcast 250 websites. We could try recording and interaction with 185 sites; found that a username or user ID is sent to a domain with a different suffix public + 1(PS + 1) 8 113 (61%) of our sample websites. The five most frequent and most prolific user name and user ID

senders recipients are presented in Tables I and II respectively. In most cases the user name or user ID was part of a user profile URL or page title.

#### c) Possible Harms

The risk of harm to consumers arises web tracking possible innumerable situations. each specific state of affairs might have a chance Coffee occur. However, the prospect of some situations that happens is considerable, especially once thought about the time and most companies. After taking into account net harmful situations persecution, we found it useful to point four variables. First actor, associate degree that causes harm to a client. The possibly actor, for example, be a certified worker, malicious employee, competitor, acquirer, hacker, or office. Secondly, a form of access that allows the player to use knowledge chase. information could voluntarily transferred, sold, stolen, misplaced, or accidentally distributed. Action Thirdly, associate degree that damages the patron. The action can be, for example, publication, less favorable supply, denial of a benefit, or termination of employment. Lastly, a damage inflicted selected. The damage may be physical, psychological or economic. The countless mixtures of these variables lead to thousands of potential dangerous results for buyers. To illustrate our thinking, one usually thought-about here scenario: A hacker (actor) breaks into a search company (access) and publishes its search data (action), inflicting a shameful reality in relation to the employer to become the best known and inflict emotional distress.

#### IV. Cookies

Cookie is a cute for what is basically a text file name. When you visit a website, the website can ask your web browser (like Internet Explorer or Firefox) to create a text file to store some useful information. This information can only be read by the website that created the information first. This is the concept behind Internet cookies.

When you vist a domain as www.somedomain.com, the somedomain.com server can order your browser to set a cookie. This is a cookie source, since it is determined by the domain you have chosen to visit. Party cookies are vital to many of the biggest websites. Usually they are a good thing, allowing a site to remember you entered in the system, or to remember what items you have added to your cart.

#### a) Third-party cookies

But when visit domain you а as www.somedomain.com, web pages on that domain can present content from a third party domain []. For there be an ad example, may run by www.anotherdomain.com showing graphic ad banners.

When your browser requests the image of the flag of www.anotherdomain.com, allowing the third domain to set a cookie. Each domain can only read the cookie that was created, so there should be no way to www.anotherdomain.com read the cookies created by www.somedomain.com. So what's the problem?

Some people do not like third-party cookies for the following reason: assume that most Internet sites have banner ads www.anotherdomain.com. Now that the advertiser can use your third cookie to identify you as you move from one place to another place their ads the with vour ads. Although advertiser www.anotherdomain.Com may not know his name, you can use the random identification number in the cookie to build an anonymous profile of the sites you visit. Then when you see the unique ID in the cookie third, you can tell yourself: "Away 3E7ETW278UT regularly visit a music site, so that he / she advertisements about music and music show products".

Some people do not like the notion of advertising companies building up profiles acerca Their browsing habits, even if the profile is anonymous. ".

## V. Web Performance Today

There is a growing awareness of the fact that the third party content may cause a major blow to the performance of your site. Okay. Grande. Now we have to deal with what I have called "fourth-party calls". Not only can these insidious server calls leaching yield, they also have massive implications for safety.

#### b) Single third-party call

You own a website and you are about a third party company to add a single line of code. We sent an implementation guide and work your developer to paste a simple code snippet. The output on page might look something like this:

<iframe src = "https://secure.img- cdn.mediaplex.com/ 0/932/home\_page.html? Home=0 and mpuid = Wednesday, July 13, 2011 at 16:49:10 EDT" height = "1 "width =" "frameborder =" 1 0 "> </ iframe>

What happens next is the scary part: all is lost effective control.

This file starts a cascade of fourth-party calls - calls from third label you authorized to lots of other sites. You thought that with that one snippet, which had put in a single call to a server, but look at the waterfall below. Almost all of this is produced from a line that:

If you are new to reading the waterfalls, here's a quick primer. If you prefer to skip the primer, here's a quick interpretation:

- "simple" third label This led to 49 calls
- per server requires that the site owner
- does not authorize several fourth-party servers.

- Of these 49 calls fourth game, 21 are redirects. (These are indicated by the red dots.) The result: a ping pong effect as each rebounds calls redirected from server to server, wasting valuable time load.
- Each of these calls quarter is over SSL, which has a significant impact on the charging time.
- What this adds up to: all these calls fourth game add 1.8 seconds to the load time of the page.

The performance impact is severe. But what really worries me is the fact that all these four parties companies that have no relation - are filling their databases with every last bit of information you can about your customers and your site.

#### c) Fourth-party call

What is especially troubling implications for security and privacy of calls of Game is the fact that they have unrestricted access to user data: you can view and capture all about its users without their express consent. And the kind of information we may collect is amazing [8]. Here's a fairly innocuous example (Fig2). A few months ago, I went to the artists website:



A while later, I was visiting the site of the New York Times. Note the ad in the lower right corner in (fig 3):

heck out what's happening right now



Figure 3 : The NYT site with Ad

This is a classic example of retargeting. Retargeting is when ads are delivered to you based on previous things you did or places you went online. Although Skechers is very happy to have the NY Times show me this announcement, my concern is that all data authorizing a third party to use to make this happen is available for any of the other fourth-party calls.

Data flowing out of the original site and in one, or perhaps even many, databases, scary. Want the entire browsing history of users, including what products you looked at your site, collected and sold by strangers?

Worse, perhaps, is that the fourth-party calls may change at any time at the whim of the third part - or even another fourth game - as many of these call cascade and delivered from one company to another.

People routinely in a stew every time Facebook changes its privacy settings, but at least the Facebook privacy settings are something that can be controlled via a dashboard. If people knew how much of their personal navigation history has already been captured and stored in a number of databases, the protest could stifle complaints related to Facebook.

#### VI. Advantages

- Measurement of third-party content can pinpoint whose domain is responsible for the poor performance.
- Further analysis may allow content management under their ownership.

- It is easier to monitor ongoing performance of all content, whether inside or third.
- The specific alarms in case of a drop in performance can lead to a quicker resolution of potential problems.
- Specific tests and associated alarms can help improve development practices, as some performance problems are due to erroneous modifications of previously working code.
- Performance monitoring selective third party content may establish proof of the liability of third party vendors. This may also establish accountability for performance problems that slow or block the Web site.

### VII. DO NOT TRACK

Do Not Track is a proposal technology and policy that allows users to opt out of tracking by websites that are not visited, including analysis services [11], advertising networks, and social platforms. Today some of these third parties offer reliable opt out monitoring, and tools for blocking them are easy to use nor nor complete. Like the popular not call, Do Not Track provides users with a single option, simple and persistent to opt out of third party web tracking.

Do Not Track signals opt-out preference of a user with an HTTP header, a simple technology that is fully compatible with the existing network. While some third parties have pledged to honor Do Not Track, many more do not. In February

2012, major trade groups online advertising pledged at the White House to support Do Not Track end of the year;

that promise remains unfulfilled. Efforts to standardize Do Not Track in the Consortium of the World Wide Web have resulted in a stalemate, despite frequent urge Americans and Europeanpolicymakers.

We do not track that could be a success, but at this time, must be implemented through either a legal or technical requirement. Meanwhile, new technical countermeasures as Cookie- Clearinghouse promising options to provide simple and effective user web tracking.

## VIII. Conclusion

This paper surveyed and technology policy issues in the thirdparty web crawling principles. The field is changing rapidly; new ads, questions and research results appear in the week. We hope the information presented here provides researchers security and privacy with the necessary background to contribute to this developing field and participate meaningfully in public debate.

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GLOBAL JOURNAL OF COMPUTER SCIENCE AND TECHNOLOGY: E NETWORK, WEB & SECURITY Volume 15 Issue 2 Version 1.0 Year 2015 Type: Double Blind Peer Reviewed International Research Journal Publisher: Global Journals Inc. (USA) Online ISSN: 0975-4172 & Print ISSN: 0975-4350

## Intersection RSU in Vanet

## By Rohini Avinash Nere & Prof. Uma Nagaraj

University Maharashtra Academy of Engineering, India

Abstract- Vanet is most important and new type adhoc networking which needs attention. If research of scholars and technology of automobile industry combinely work in this area they can reduces accidents happening on roads. Basically Vanet is Adhoc network in which vehicles are treated as Node. And these nodes are communicating with each other as well as rsu [Road side unit] s on the road. In This paper we shortly studied real time examples of vanet. There is huge no of accidents happens at the intersection.

Keywords: vanet, intersection Rsu, broad casting at intersection.

GJCST-E Classification : C.2.6



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Rohini Avinash Nere<sup>a</sup> & Prof. Uma Nagaraj<sup>o</sup>

Abstract- Vanet is most important and new type adhoc networking which needs attention. If research of scholars and technology of automobile industry combinely work in this area they can reduces accidents happening on roads. Basically Vanet is Adhoc network in which vehicles are treated as Node. And these nodes are communicating with each other as well as rsu [Road side unit] s on the road. In This paper we shortly studied real time examples of vanet. There is huge no of accidents happens at the intersection. Our motive is to prevent accidents at intersection by introducing Intersection RSU in the system. We have discussed simulators results for the same.

Keywords: vanet, intersection Rsu, broad casting at intersection.

## I. INTORDUCTION

n this type of a network the vehicle is equipped with communicating devices like gprs, computer operated radio model, forward radar, location tracking device, display. This equipped vehicle is allowed to communicate with another vehicle. Only condition for communication is the range of both vehicles. This network is named as VEHICULER ADHOC NETWORK. Main intention of this network is to provide safety to car and comfort to driver.

## II. Related Servy

#### a) Real time Servy

In [1] & [2] Some real time examples of vanet are described. This are the projects of US and Germane government. [1] is ITS connect vehicle project developed by department of transportation [dot] U.S. According to them Transportation Safety is the topmost priority of this project. Their expectations from the system are as follows

- system must Prevent or minimize the severity of crashes
- Minimize driver workload i.e. driver should not be busy in giving inputs to system
- Ensure that to do not disturb driver while driving
- All road users are taken in to consideration
- The system is making sure that safety applications like radio frequency or tracking devices cannot be turned off.

After detail study of this system we can conclude that this system is revolution in the world of vanet. It is achieving all its goals and expectations. But this system is facing some problems like memory of the devices, cost of road side installment, increased cost of new cars, ownership issues with investors, revenue generation after one time installment will grow slowly which will directly question to profit. Most importantly this system does not concentrate on problem accidents at intersection.

[2] FleetNet is another real time example of vanet. It is developed by German Bundesministerium. The objectives of this project are

- To develop a communication platform Which will help for inter-vehicle communications
- To implement demonstrator applications
- To develop promising introduction strategies
- To standardize the solutions found in order to improve drivers' and passengers' safety and comfort Application of FleetNet are as follows
- Cooperative driver assistance which includes Overtaking assistance, Obstacle warning
- Traffic jam monitor Route weather forecast
- User communications and information services like distributed games, mobile advertising, hot spot internet accesses.

As FeepNet is totally based on the position based routing technique it is also having some drawback of PBR. This system is assuming that vehicle is all aware of the geographical area. But in case of vehicle new for the system then routing can not be handled properly. Memory required for storage is more as compared to first system. Data security is another issue faces in this system. Most importantly FleetNet also does not provide any attention to intersections problem.

So finally we came to analysis that actual work is done only on security, data transmission, etc but one of the main reason of accidents may get neglected. We had also surveyed some reason s of accidents.

[3] Is the survey of accidents happen in India in year 2013 to 2015 and it is stating that more than 40% of accidents happen at the intersection. Main reason behind this is driver from one road is unaware about the vehicle and speed of vehicle on another road. So if someone at intersection is kept to just notify that vehicle is coming towards the intersection then this problem can be solved. And no of accidents happening at intersection can be reduced. So what are available solutions to this we can keep signals to all intersection or we can keep one traffic police at intersection. Both

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this solutions are impossible to implement in country like India. Because keeping signals at intersection will increase unnecessary waiting time and it also degrade the performance of the vehicle. Second option is also not good solution because it needs no of employees to be recruited. So here comes idea about the inter section RSU.

## III. Related Search

Till now we have observed what happened at intersection with respect to vehicle. Or we can say taking accidents into consideration. Now we have to consider that what happen at intersection with respect to package loss. For fast delivering packets we need connectivity in network. As we know node stability is major challenge in Vanet. Packets may loss due to poor connectivity.

In [4] This paper technique of connectivity of a routing path is discussed. The direction of packets may change at point of turn or intersection. Packets have options when it come at intersection it may select wrong intermediate intersection due to which it can loss packet. Author introduce back bone node which takes care of void regions on road, disturbances created by changing source and destinations positions. These back bone nodes are divided in two types first is intersection backbone node and another is back bone node at road segment this nodes are responsible for maintenance of connectivity at intersection. This system proposes a distance based greedy routing protocol whose aim is to reduce the end-to-end delay. This delay is reduced by a routing path which includes the minimum number of intermediate intersections.

So after studying this paper we came for observation that here packet loss problem is solved by minimizing number of intersections. Or we can say this system is avoiding that path which is having more intersection.

In [5] In this paper authors presented broad casting approach in Vanet, Specially for the intersection. Vehicle may come across the communication range of other vehicle at the intersection. Which will results in cancellation of rebroadcasting, miss guided message, hidden terminal problem, negative effect, etc. This paper proposed the system in which vehicles are classified into six classes based on their location; this will help to reduce negative effect.

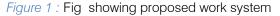
This paper is somehow manages the problems faced at intersection with respect to broadcasting. But still this system fails to inform driver regarding vehicle coming towards intersection.

## IV. PROPOSED WORK

In proposed research work first we create a VANET system which will maintain the an intersection for

every turning points it will maintain every node location which is arrive in that area.





This RSU will also inform all vehicles coming within its range that how many vehicles are taking turn or going straight. This project we presented an improved scheduling algorithm for Vehicular Ad-Hoc networks (VANETS). Such algorithm is required for improving the throughput of the network. The algorithm differs from basic scheduling algorithm which was used before due to the fact that it has better throughput capability and more stable on a cluster with growing number of cars.

## V. Simulaton Results

As we have proposed intersection RSU. Our simulation results will have road vehicles and road intersection.

The fig 2 explains the vehicular network construction

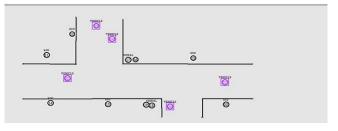


Figure 2 : Result after simulation

RSU is road side unit which is located in road side. i.e. this is result of first module "initialize network". Here we have just organized vehicles on road and various attributes like speed, starting point, ending point, color of vehicle, RSU are set

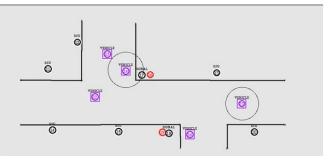


Figure 3 : Intersection Rsu Communication

The fig 3 explains broadcasting the information at the intersection point of junction, vehicle 24 transmits

information to nearest vehicle communication this is actual screen shot after intersection RSU is introduce in system So our proposed work intersection RSU is implemented here. Other work like cluster making and relay node selection we will implementation we will do in future scopeAfter the text edit has been completed, the paper is ready for the template. Duplicate the template file by using the Save As command, and use the naming convention prescribed by your conference for the name of your paper. In this newly created file, highlight all of the contents and import your prepared text file. You are now ready to style your paper; use the scroll down window on the left of the MS Word Formatting toolbar.

### VI. Performance Analysis

#### a) Result analysis

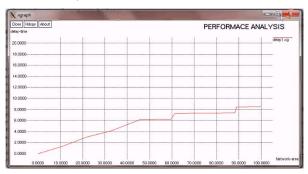


Figure 4 : Performance analysis [Delay]

This graph is of performance analysis of delay in package transmission. This graph actually justifies that average delay in delivering packets. Graph is plotted on delay in packages and network area. This graph shows us that delay growth is not so rapid we somehow manage to stabiles delay graph.

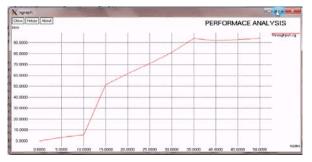


Figure 5 : Performance analysis [Throughput]

This graph explains data rate traveling speed in kilo bits per second. This graph is plotted in between kilobytes and nodes. So we can analysis from this graph that through put of our system is increasing rapidly. It is very high, which means we have help to improve performance o four system.

## VII. Conclusion

In this paper we presented an approach to broadcast a message among highly mobile hosts like

vehicles in road traffic. The proposed and implemented method considers unreliability that can occur in propagating message in roads that constitute an intersection. This unreliability happens because vehicles in different road of an intersection can be in communication range of each other and according to many recent methods broadcasting in one way may affect on vehicles of another way and cancels their broadcasting that result in reducing delivery ratio. So we proposed a broadcast method that works on the minimum waiting time principle we have also introduce intersection RS. This RSU is used to count the no of vehicles turning Left or Right. This will reduce no of accidents happening at the intersection of roads. Thus, our approach could indeed inform drivers on different roads. For future work we will consider other challenges broadcasting that affect delivery ratio of like fragmentations, bends, curve roads, different communication ranges of vehicles.

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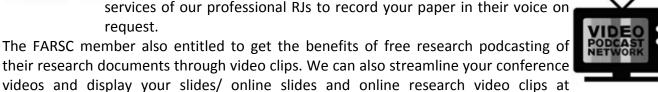
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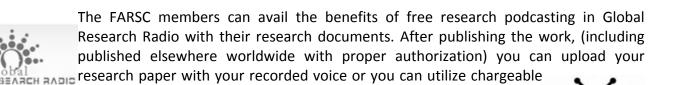


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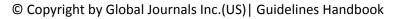
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1. General,

- 2. Ethical Guidelines,
- 3. Submission of Manuscripts,
- 4. Manuscript's Category,
- 5. Structure and Format of Manuscript,
- 6. After Acceptance.

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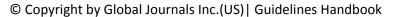
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#### Approach:

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References	Complete and correct format, well organized	Beside the point, Incomplete	Wrong format and structuring

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ISSN 9754350