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## Maximum Distance Separable Codes to Order

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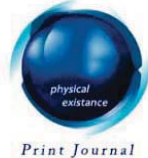


MAXIMUMDISTANCESEPARABLECODESTOORDER

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# Maximum Distance Separable Codes to Order

Ted Hurley <sup>α</sup>, Donny Hurley <sup>σ</sup> & Barry Hurley <sup>ρ</sup>

**Abstract-** Maximum distance separable (MDS) are constructed to required specifications. The codes are explicitly given over finite fields with efficient encoding and decoding algorithms. Series of such codes over finite fields with ratio of distance to length approaching  $(1 - R)$  for given  $R$ ,  $0 < R < 1$  are derived. For given rate  $R = \frac{r}{n}$ , with  $p$  not dividing  $n$ , series of codes over finite fields of characteristic  $p$  are constructed such that the ratio of the distance to the length approaches  $(1 - R)$ . For a given field  $GF(q)$  MDS codes of the form  $(q - 1, r)$  are constructed for any  $r$ . The codes are encompassing, easy to construct with efficient encoding and decoding algorithms of complexity  $\max \{O(n \log n), t^2\}$ , where  $t$  is the error-correcting capability of the code.

## I. INTRODUCTION

Coding theory is at the heart of modern day communications. Maximum distance separable, MDS, codes are at the heart of coding theory. Data needs to be transmitted *safely* and sometimes securely. Best rate and error-correcting capabilities are the aim, and MDS codes can meet the requirements; they correct the maximum number of errors for given length and dimension.

General methods for constructing MDS codes over finite fields are given in Section 2 following [6, 7, 15]. The codes are explicitly constructed over finite fields with efficient encoding and decoding algorithms of complexity  $\max \{O(n \log n), O(t^2)\}$ , where  $t$  is the error-correcting capability. These are exploited. For given  $\{n, r\}$  MDS  $(n, r)$  codes are constructed over finite fields with characteristics not dividing  $n$ , section 3.1. For given rate and given error-correcting capability series of MDS codes to these specifications are constructed over finite fields, section 3.2. For given rate  $R$ ,  $0 < R < 1$ , series of MDS codes are constructed over finite fields in which the ratio of the distance by the length approaches  $(1 - R)$ , section 3.3.

For a given finite field  $GF(q)$ , MDS  $(q - 1, r)$  codes of different types are constructed over  $GF(q)$  for any given  $r$ ,  $1 \leq r \leq (q - 1)$ , section 3.7. The codes are explicit with efficient encoding and decoding algorithms as noted. In addition for each  $n/(q - 1)$ , MDS codes of length  $n$  and dimension  $r$  are constructed over  $GF(q)$  for any given  $r$ ,  $1 \leq r \leq n$ . In particular for  $p$  a prime, MDS  $(p - 1, r)$  codes are constructed in  $GF(p) = \mathbb{Z}_p$  in which case the arithmetic is modular arithmetic which works smoothly and very efficiently.

For given  $R = \frac{r}{n}$ ,  $0 < R < 1$ , with  $p \nmid n$ , series of codes over finite fields of characteristic  $p$  are constructed in which the ratio of the distance to the length approaches  $(1 - R)$ , section 3.4. Note  $0 < R < 1$  if and only if  $0 < (1 - R) < 1$ . In particular such series are constructed in fields of characteristic 2 for cases where the denominator  $n$  of the given rate is odd.

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Series of MDS codes over prime fields  $GF(p) = \mathbb{Z}_p$  are constructed such that the ratio of the distance to the length approaches  $(1 - R)$  for given  $R, 0 < R < 1$ ; in these cases the arithmetic is modular arithmetic which is extremely efficient and easy to implement, section 3.5.

Samples are given in the different sections and an example is given on the workings of the decoding algorithms in section 3.6.1. The explicit examples given need to be of reasonably small size for display here but in general there is no restriction on the length or dimension in practice.

Explicit efficient encoding and decoding algorithms of complexity  $\max\{O(n \log n), O(t^2)\}$  exist for the codes and this is explained in section 2.3.

The codes are encompassing and excel known used and practical codes. See for example section 3.8 for the following: MDS codes of the form  $(255, r)$  for any  $r, 1 \leq r \leq 255$  are constructed over  $GF(2^8)$ . They are constructed explicitly and have efficient encoding and decoding algorithms which reduce to finding a solution of a Hankel  $t \times (t + 1)$  system, where  $t$  is the error-correcting capability, and matrix multiplications by a Fourier matrix. These can be compared to the Reed-Solomon codes over  $GF(2^8)$ . The method extends easily to the formation of MDS codes of the form  $(511, r)$  for any  $r, 1 \leq r \leq 511$  over  $GF(2^9)$ , and then further to MDS codes  $(2^k - 1, r)$  over  $GF(2^k)$ . Codes over prime fields are particularly nice and as an example  $(256, r)$  codes are constructed over  $GF(257) = \mathbb{Z}_{257}$ . The arithmetic is modular arithmetic over  $\mathbb{Z}_{257}$ ; these perform better than the  $(255, r)$  RS codes over  $GF(2^8)$ . These can also easily be extended for larger primes as for example  $(10008, r)$  MDS codes over  $GF(10009)$ .

In general: For any prime  $p$ ,  $(p-1, r)$  codes over  $GF(p) = \mathbb{Z}_p$  are constructed for any  $r, 1 \leq r \leq (p-1)$ ; for any  $k$ ,  $(2^k - 1, r)$  codes are constructed over  $GF(2^k)$  and any  $r, 1 \leq r \leq (2^k - 1)$ . As already noted the constructed codes have (very) efficient encoding and decoding algorithms.

The encoding and decoding methods involve multiplications by a Fourier matrix and finding a solution to a Hankel  $t \times (t + 1)$  system, where  $t$  is the error-correcting capability of the MDS code.

Background on coding theory and field theory may be found in [1], [17] or [18]. An  $(n, r)$  linear code is a linear code of length  $n$  and dimension  $r$ ; the *rate* of the code is  $\frac{r}{n}$ . An  $(n, r, d)$  linear code is a code of length  $n$ , dimension  $r$  and (minimum) distance  $d$ . The code is an MDS code provided  $d = (n - r + 1)$ , which is the maximum distance an  $(n, r)$  code can attain. The error-capability of  $(n, r, d)$  is  $t = \lfloor \frac{d-1}{2} \rfloor$  which is the maximum number of errors the code can correct successfully. The finite field of order  $q$  is denoted by  $GF(q)$  and of necessity  $q$  is a power of a prime.

The codes are generated by the unit-derived method – see [9, 11, 16] – by choosing rows in sequence of Fourier/Vandermonde matrices over finite fields following the methods developed in [6, 7]. They are easy to implement, explicit and with efficient encoding and decoding algorithms of complexity  $\max\{(O \log n), O(t^2)\}$  where  $t$  is the error-correcting capability.

### a) Particular types of MDS codes

Different *types* of MDS codes, such as Quantum or Linearly complementary dual (LCD) codes, can be constructed based on general schemes; see section 3.9.1 for references on these developments. This section also notes a reference to using these types of error-correcting codes in solving underdetermined systems of equations for *compressed sensing* applications.

## II. CONSTRUCTIONS

### a) Background material

In [9, 16] systems of *unit-derived codes* are developed; a suitable version in book chapter form is available at [11]. In summary the unit-derived codes are obtained as follows. Let  $UV = I_n$  in a ring. Let  $G$  be the  $r \times n$  matrix generated by choosing any  $r$  rows of  $U$  and let  $H^T$  be the  $n \times (n - r)$  matrix obtained from  $V$  by eliminating the corresponding columns of  $V$ . Then  $G$  generates an  $(n, r)$  code and  $H$  is the the check matrix of the code. The system can be considered in format as  $GH^T = 0_{r \times (n-r)}$ .

When the first rows are chosen as generator matrix, the process may be presented as follows. Let  $UV = I_n$  with  $U = \begin{pmatrix} A \\ B \end{pmatrix}$ ,  $V = (C, D)$  where  $A$  is an  $r \times n$  matrix,  $B$  is an  $(n - r) \times n$  matrix,  $C$  is an  $n \times r$  matrix and  $D$  is an  $n \times (n - r)$  matrix. Then  $UV = I$  gives  $\begin{pmatrix} A \\ B \end{pmatrix} (C, D) = \begin{pmatrix} I_r & 0 \\ 0 & I_{n-r} \end{pmatrix}$  and so in

particular this gives  $AD = 0_{r \times (n-r)}$ . The matrices have full rank. Thus with  $A$  as the generating matrix of an  $(n, r)$  code it is seen that  $D^T$  is the check matrix of the code.

By explicit row selection, the process is as follows. Denote the rows of  $U$  in order by  $\langle e_0, e_1, \dots, e_{n-1} \rangle$

and the columns of  $V$  in order by  $\langle f_0, f_1, \dots, f_{n-1} \rangle$ . Then  $\begin{pmatrix} e_0 \\ e_1 \\ \vdots \\ e_{n-1} \end{pmatrix} (f_0, f_1, \dots, f_{n-1}) = I_n$ . From this it

is seen that  $e_i f_i = 1, e_i f_j = 0, i \neq j$ .

Thus if  $G = \begin{pmatrix} e_{i_1} \\ e_{i_2} \\ \vdots \\ e_{i_r} \end{pmatrix}$  (for distinct  $e_{i_k}$ ) and  $H^T = (f_{j_1}, f_{j_2}, \dots, f_{j_{n-r}})$  where  $\{j_1, j_2, \dots, j_{n-r}\} = \{0, 1, \dots, n-1\} \setminus \{i_1, i_2, \dots, i_r\}$ . Then  $GH^T = 0_{r \times (n-r)}$ .

Both  $G$  and  $H$  have full rank.

When the first  $r$  rows chosen this gives  $\begin{pmatrix} e_0 \\ e_1 \\ \vdots \\ e_r \end{pmatrix} (f_0, f_{n-1}, f_{n-2}, \dots, f_{n-r}) = 0_{r \times (n-r)}$  for the code

system expressing the generator and check matrices.

### b) Vandermonde/Fourier matrices

When the rows are chosen from Vandermonde/Fourier matrices and taken in arithmetic sequence with arithmetic difference  $k$  satisfying  $\gcd(n, k) = 1$  then MDS codes are obtained. In particular when  $k = 1$ , that is when the rows are taken consecutively, MDS codes are obtained. This follows from results in [6] and these are explicitly recalled in Theorems 2.1, 2.2 below.

The  $n \times n$  Vandermonde matrix  $V(x_1, x_2, \dots, x_n)$  is defined by

$$V = V(x_1, x_2, \dots, x_n) = \begin{pmatrix} 1 & 1 & \dots & 1 \\ x_1 & x_2 & \dots & x_n \\ \vdots & \vdots & \ddots & \vdots \\ x_1^{n-1} & x_2^{n-1} & \dots & x_n^{n-1} \end{pmatrix}$$

As is well known, the determinant of  $V$  is  $\prod_{i < j} (x_i - x_j)$ . Thus  $\det(V) \neq 0$  if and only the  $x_i$  are distinct.

A primitive  $n^{\text{th}}$  root of unity  $\omega$  in a field  $\mathbb{F}$  is an element  $\omega$  satisfying  $\omega^n = 1_{\mathbb{F}}$  but  $\omega^i \neq 1_{\mathbb{F}}, 1 \leq i < n$ . Often  $1_{\mathbb{F}}$  is written simply as 1 when the field is clearly understood.

The field  $GF(q)$  (where  $q$  is necessarily a power of a prime) contains a primitive  $(q-1)$  root of unity, see [1, 18] or any book on field theory, and such a root is referred to as a *primitive element in the field*  $GF(q)$ . Thus also the field  $GF(q)$  contains a primitive  $n^{\text{th}}$  roots of unity for any  $n/(q-1)$ .

A Fourier  $n \times n$  matrix over  $\mathbb{F}$  is a special type of Vandermonde matrix in which  $x_i = \omega^{i-1}$  and  $\omega$  is a primitive  $n^{\text{th}}$  root of unity in  $\mathbb{F}$ . Thus:

$$F_n = \begin{pmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega & \omega^2 & \dots & \omega^{n-1} \\ 1 & \omega^2 & \omega^4 & \dots & \omega^{2(n-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{n-1} & \omega^{2(n-1)} & \dots & \omega^{(n-1)(n-1)} \end{pmatrix}$$

is a Fourier matrix over  $\mathbb{F}$  where  $\omega$  is a primitive  $n^{\text{th}}$  root of unity in  $\mathbb{F}$ .

Then

$$\begin{pmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega & \omega^2 & \dots & \omega^{n-1} \\ 1 & \omega^2 & \omega^4 & \dots & \omega^{2(n-1)} \\ \vdots & \vdots & \vdots & \dots & \vdots \\ 1 & \omega^{n-1} & \omega^{2(n-1)} & \dots & \omega^{(n-1)(n-1)} \end{pmatrix} \begin{pmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega^{n-1} & \omega^{2(n-1)} & \dots & \omega^{(n-1)(n-1)} \\ 1 & \omega^{n-2} & \omega^{2(n-2)} & \dots & \omega^{(n-1)(n-2)} \\ \vdots & \vdots & \vdots & \dots & \vdots \\ 1 & \omega & \omega^2 & \dots & \omega^{(n-1)} \end{pmatrix} = nI_n$$

Hence  $F_n F_n^* = nI_n$  where  $F_n^*$  denotes the second matrix on the left of the equation. Replacing  $\omega$  by  $\omega^{n-1}$  in  $F_n$  is seen to give this  $F_n^*$  which itself is a Fourier matrix. Refer to section 3.9 for results on which fields contain an  $n^{th}$  root of unity but in any case an  $n^{th}$  root of unity can only exist in a field whose characteristic does not divide  $n$ .

The following theorem on deriving MDS codes from Fourier matrices by unit-derived scheme is contained in [6]:

### Theorem 2.1 [6]

(i) Let  $F_n$  be a Fourier  $n \times n$  matrix over a field  $\mathbb{F}$ . Let  $\mathcal{C}$  be the unit-derived code obtained by choosing in order  $r$  rows of  $V$  in arithmetic sequence with arithmetic difference  $k$  and  $\gcd(n, k) = 1$ . Then  $\mathcal{C}$  is an MDS  $(n, r, n - r + 1)$  code. In particular this is true when  $k = 1$ , that is when the  $r$  rows are chosen in succession.

(ii) Let  $\mathcal{C}$  be as in part (i). Then there exist efficient encoding and decoding algorithms for  $\mathcal{C}$ .

There is a similar, more general in some ways, theorem for Vandermonde matrices:

**Theorem 2.2 [6]** Let  $V = V(x_1, x_2, \dots, x_n)$  be a Vandermonde  $n \times n$  matrix over a field  $\mathbb{F}$  with distinct and non-zero  $x_i$ . Let  $\mathcal{C}$  be the unit-derived code obtained by choosing in order  $r$  rows of  $V$  in arithmetic sequence with difference  $k$ . If  $(x_i x_j^{-1})$  is not a  $k^{th}$  root of unity for  $i \neq j$  then  $\mathcal{C}$  is an  $(n, r, n - r + 1)$  mds code over  $\mathbb{F}$ .

In particular the result holds for consecutive rows as then  $k = 1$  and  $x_i \neq x_j$  for  $i \neq j$ .

These are fundamental results.

For ‘rows in sequence’ in the Fourier matrix cases, Theorem 2.1, and for some Vandermonde cases, it is permitted that rows may *wrap around* and then  $e_k$  is taken to mean  $e_{(k \bmod n)}$ . Thus for example Theorem 2.1 could be applied to a code generated by  $\langle e_r, \dots, e_{n-1}, e_0, e_1, \dots, e_s \rangle$  where  $\langle e_0, e_1, \dots, e_{n-1} \rangle$  are the rows in order of a Fourier matrix.

The general Vandermonde case is more difficult to deal with in practice but in any case using Fourier matrices is sufficient for coding purposes.

Decoding methods for the codes produced are given in the algorithms in [6] and in particular these are particularly nice for the codes from Fourier matrices. The decoding methods are based on the decoding schemes derived in [15] in connection with *compressed sensing* for solving underdetermined systems using error-correcting codes. These decoding methods themselves are based on the error-correcting methods due to Pellikaan [13] which is a method of finding error-correcting pairs – error-correcting pairs are shown to exist for the constructed codes and efficient decoding algorithms are derived from this. These decoding algorithms are explicitly written down in detail in [6]. In addition the encoding itself is straightforward.

The complexity of encoding and decoding is  $\max\{O(n \log n), O(t^2)\}$  where  $t = \lfloor \frac{n-r}{2} \rfloor$ ;  $t$  is the error-correcting capability of the code. The complexity is given in Section 2.3 and is derived in [6].

Let  $F_n^*$  denote the matrix with  $F_n F_n^* = nI_{n \times n}$  for the Fourier matrix  $F_n$ . Denote the rows of  $F_n$  in order by  $\{e_0, e_1, \dots, e_{n-1}\}$  and denote the columns of  $F_n^*$  in order by  $\{f_0, f_1, \dots, f_{n-1}\}$ . Then it is important to note that  $f_i = e_{n-i}^T, e_i = f_{n-i}^T$  with the convention that suffices are taken modulo  $n$ . Also note  $e_i f_i = n$  and  $e_i f_j = 0, i \neq j$ .

Ref

15. T. Hurley, “Solving underdetermined systems with error correcting codes”, Intl. J. Information and Coding Theory, Vol 4, no. 4, 201-221, 2017.

Thus

$$\begin{pmatrix} e_0 \\ e_1 \\ \vdots \\ e_{n-1} \end{pmatrix} (f_0, f_1, f_2, \dots, f_{n-1}) = \begin{pmatrix} e_0 \\ e_1 \\ \vdots \\ e_{n-1} \end{pmatrix} (e_0^T, e_{n-1}^T, e_{n-2}^T, \dots, e_1^T) = nI_n$$

### c) Complexity

Efficient encoding and decoding algorithms exist for these codes by the methods/algorithms developed in [6] which follow from those developed in [15]. In general the complexity is  $\max\{O(n \log n), O(t^2)\}$  where  $n$  is the length and  $t$  is the error-correcting capability, that is,  $t = \lfloor \frac{d-1}{2} \rfloor$  where  $d$  is the distance. See the algorithms in [6] for details; there the decoding algorithms are derived and are written down precisely in suitable format. The decoding algorithms reduce to finding a solution to a Hankel  $t \times (t+1)$  systems, which can be done in  $O(t^2)$  time at worst, and the other encoding and decoding algorithms are matrix multiplications which can be reduced to multiplication by a Fourier matrix which takes  $O(n \log n)$  time.

## III. MAXIMUM DISTANCE SEPARABLE CODES

### a) Given $n, r$

Suppose it is required to construct MDS  $(n, r)$  codes for given  $n$  and  $r$ . First construct a  $n \times n$  Fourier matrix over a finite field. A Fourier  $n \times n$  matrix is constructible over a finite field of characteristic  $p$  where  $p \nmid n$ , see section 3.9. Take  $r$  rows in sequence with arithmetic difference  $k$  satisfying  $\gcd(n, k) = 1$  from this Fourier matrix. Then by Theorem 2.1, see [6] for details, the code generated by these rows is an  $(n, r)$  MDS code. There are many different ways for constructing the  $(n, r)$  code from the Fourier  $n \times n$  matrix – one could start at any row with  $k = 1$  and could also start at any row for any  $k$  satisfying  $\gcd(n, k) = 1$ . A check matrix may be read off immediately from section 2 and a direct decoding algorithm of complexity  $\max\{O(n \log n), O(t^2)\}$  is given in [6], where  $t$  is the error-correcting capability.

### b) MDS to required rate and error-correcting capability

Suppose it is required to construct an MDS code of rate  $R$  and to required error-correcting capability. The required code is of the form  $(n, r)$  with  $(n - r + 1) \geq (2t + 1)$  where  $t$  is the required error-correcting capability. Now  $(n - r + 1) \geq (2t + 1)$  requires  $n(1 - R) \geq 2t$ . Thus require  $n \geq \frac{2t}{1-R}$ . With these requirements construct the Fourier  $n \times n$  and from this take  $r \geq nR$  rows in arithmetic sequence with arithmetic difference  $k$  satisfying  $\gcd(n, k) = 1$ . The code constructed has the required parameters. The finite fields over which this Fourier matrix can be constructed is deduced from section 3.9.

**Samples** It is required to construct a rate  $R = \frac{7}{8}$  code which can correct 25 errors. Thus, from general form  $n \geq \frac{2t}{1-R}$ , require  $n \geq \frac{50}{\frac{1}{8}}$  and so  $n \geq 400$ .

Consider  $n = 400$ . Construct a Fourier  $400 \times 400$  matrix  $F_{400}$  over a suitable finite field. Then  $r = 350$  for rate  $\frac{7}{8}$ . Now take any 350 rows in sequence from  $F_{400}$  with arithmetic difference  $k$  satisfying  $\gcd(400, k) = 1$ . Now  $k = 1$  starting at first row works in any case but there are many more which are suitable. The code generated by these rows is an  $(400, 350, 51)$  code, Theorem 2.1, which can correct 25 errors.

Over which fields can the Fourier  $400 \times 400$  matrix exist? The characteristic of the field must not divide 400 but finite fields of any other characteristic exist over which the Fourier  $400 \times 400$  matrix is constructible. For example: the order of 3 mod 400 is 20 so  $GF(3^{20})$  is suitable; the order of 7 mod 400 is 4 so  $GF(7^4)$  is suitable. Exercise: Which other fields are suitable?

However 401 is prime and the order of 401 mod 400 is 1 and thus the prime field  $GF(401)$  is suitable. It is also easy to find a primitive 400 root of unity in  $GF(401)$ ; indeed the order of  $\omega = (3 \text{ mod } 401)$  is 400 in  $GF(401)$  and this element may be used to generate the  $400 \times 400$  Fourier matrix over  $GF(401)$ . The arithmetic is modular arithmetic in  $\mathbb{Z}_{401} = GF(401)$ .<sup>1</sup>

A field of characteristic 2 close to the requirements may be prescribed. Then let  $n = 399$  and note that the order of 2 mod 399 is 18. Thus use the field  $GF(2^{18})$  over which the Fourier  $399 \times 399$  matrix



may be constructed. Take 348 rows of this Fourier matrix in sequence with arithmetic difference  $k$  satisfying  $(399, k) = 1$  to form a  $(399, 348, 51)$  code which can correct 25 errors. Rate is 0.8746.. which is close to required rate  $\frac{7}{8}$ .

Exercise: How many (different)  $(n, r)$  MDS codes may be formed from this Fourier  $n \times n$  matrix over the finite field? Note the sequence may 'wrap over' and then the numbering is mod  $n$ .

### c) Infinite series with given rate

Construct an infinite series of codes with given rate  $R$  such that the limit of the distance by the length approaches  $(1 - R)$ .

Let  $R = \frac{r}{n}$  be given. Construct the Fourier  $n \times n$  matrix and from this derive the  $(n, r)$  MDS code as in section 2. Let  $n_i = i * n, r_i = i * r$  for an increasing set of positive integers  $\{i\}$ . Construct the Fourier  $n_i \times n_i$  matrix and from this derive an  $(n_i, r_i)$  MDS code. The rate of the code is  $\frac{r_i}{n_i} = \frac{r}{n} = R$ . The distance of the code is  $d_i = (n_i - r_i + 1)$ . The ratio of the length by the distance is  $\frac{n_i - r_i + 1}{n_i} = 1 - R + \frac{1}{n_i}$ . Now as  $i \rightarrow \infty$  it is seen that the ratio of the distance by the length approaches  $(1 - R)$ .

Note that  $0 < R < 1$  if and only if  $0 < (1 - R) < 1$  so could start off with a requirement that the limit approaches a certain fraction.

There are many choices by this method giving different series. At each stage there are many different  $n_i \times n_i$  Fourier matrices to choose from and within each of these are many choices of  $r_i$  rows for obtaining  $(n_i, r_i)$  MDS codes.

By methods/algorithms of [6] the codes have efficient encoding and decoding algorithms of complexity  $\max\{O(n \log n), t^2\}$  where  $t$  is the error-correcting capability.

### d) Series in characteristic $p$ with given rate

Suppose codes over fields of characteristic 2 are required. Now a Fourier matrix of even size in characteristic 2 cannot exist. It is necessary to consider rates of the form  $\frac{r}{n}$  where  $n$  is odd in order for the general method of section 3.3 to work in characteristic 2. The method of section 3.3 is then applied by taking the increasing sequence  $\{i\}$  to consist of odd elements only. Then construct the Fourier  $(n * i) \times (n * i)$  matrix for odd  $i$  (and odd  $n$ ) in a field of characteristic 2 – see section 3.9 on method to form such a Fourier  $n * i \times n * i$  matrix in a finite field of characteristic 2. From this Fourier matrix construct an MDS  $(n * i, r * i)$  code with rate  $\frac{r}{n}$  by method of Theorem 2.1; there are choices for this code as noted.

As a sample consider the rate  $\frac{7}{9}$ . Then Fourier  $(9 * i) \times (9 * i)$  matrices are constructible over fields of characteristic 2 for odd  $i$ . From this  $(9 * i, 7 * i, 2 * i + 1)$  codes are constructed.

Thus  $(9, 7, 3)$  code over  $GF(2^6)$ ,  $(27, 21, 7)$  code over  $GF(2^{18})$ ,  $(45, 35, 11)$  code over  $GF(2^{12})$ ,  $(63, 49, 15)$  over  $GF(2^6)$ , and so on, are constructed. The fields of characteristic 2 used depend on the order of 2 modulo the required length. The ratio of the distance by the length approaches  $(1 - R) = \frac{2}{9}$ .

Similarly infinite series of codes over fields of characteristic  $p$  are constructed with given rate  $\frac{r}{n}$  where  $p \nmid n$ .

**Sample** For example consider rate  $R = \frac{7}{10}$  for characteristic 3. Then the method constructs MDS  $\{(10, 7, 4), (20, 14, 7), (40, 28, 13), (50, 35, 16), (70, 49, 22), (80, 56, 25), \dots\}$  codes in fields of characteristic 3.

Now  $\text{OrderMod}(3, 10) = 4$ ,  $\text{OrderMod}(3, 20) = 4$ ,  $\text{OrderMod}(3, 40) = 4$ ,  $\text{OrderMod}(3, 50) = 20$ ,  $\text{OrderMod}(3, 70) = 12$ ,  $\text{OrderMod}(3, 80) = 4$ , ... so these codes can be constructed respectively over  $\{GF(3^4), GF(3^4), GF(3^4), GF(3^{20}), GF(3^{12}), GF(3^4), \dots\}$ . It is seen that  $(80, 56, 25)$  is over a relatively small field  $GF(81)$  and can correct 12 errors. The limit of the distance over the length is  $(1 - R) = \frac{3}{10}$ .

<sup>1</sup> The Computer Algebra system GAP [5] has the command  $\text{OrderMod}(r, m)$  which is useful. This system also has the coding package GUAVA with which experiments can be made.

### i. Note

In characteristic  $p$  the rates  $\frac{r}{n}$  attainable require  $p \nmid n$  so that the Fourier matrix  $n \times n$  can be constructed in characteristic  $p$ . This is not a great restriction. For any given fraction  $R$  and any given  $\epsilon > 0$  there exists a fraction with numerator not divisible by  $p$  between  $R$  and  $R + \epsilon$ . The details are omitted. For example suppose in characteristic 2 the rate required is  $\frac{3}{4}$  and  $\epsilon > 0$  is given. Say  $\frac{1}{32} < \epsilon$  and then need a fraction of the required type between  $\frac{3}{4}$  and  $\frac{3}{4} + \frac{1}{32} = \frac{25}{32}$ . Now  $\frac{24}{31}$  will do and we can proceed with this fraction to construct the codes over characteristic 2; the Fourier  $31 \times 31$  matrix exists over  $GF(2^5)$ .

### e) Infinite series in prime fields with given rate

Arithmetic in prime fields is particularly nice. Here we develop a method for constructing series of MDS codes over prime fields.

Suppose a rate  $R$  is required,  $0 < R < 1$ . Let  $p$  be a prime and consider the field  $GF(p) = \mathbb{Z}_p$ . This has an element of order  $(p-1)$  and thus construct the Fourier  $(p-1) \times (p-1)$  matrix  $F_{p-1}$  over  $GF(p) = \mathbb{Z}_p$ . For this it is required to find a primitive  $(p-1)$  root of unity in  $GF(p) = \mathbb{Z}_p$ .<sup>2</sup> Let  $r = \lfloor (p-1) * R \rfloor$ . Now  $p$  must be large enough so that  $r \geq 1$ . Form the  $(p-1, r)$  MDS code over  $F_{p-1}$ . This has rate close to  $R$ .

Let  $\{p_1, p_2, \dots, p_i, \dots\}$  be an infinite increasing set of primes such that  $(p_i - 1) * R \geq 1$  in which case  $(p_i - 1) * R \geq 1$  for each  $i$ . Form the Fourier  $(p_i - 1) \times (p_i - 1)$  matrix over  $GF(p_i)$ . Let  $r_i = \lfloor (p_i - 1) * R \rfloor$ . Form the  $(p_i - 1, r_i)$  MDS code over  $GF(p_i)$ . The ratio of the distance to the length is  $\frac{p_i - 1 - r_i + 1}{p_i - 1} = 1 - \frac{r_i}{p_i - 1} + \frac{1}{p_i - 1}$ . Now as  $i \rightarrow \infty$  this ratio approaches  $(1 - R)$ .

**Sample** Let  $\{p_1, p_2, \dots\}$  be the primes of the form  $(4n + 1)$  and let  $R = \frac{3}{4}$ . Now  $p_1 = 5, p_2 = 13, p_3 = 17, \dots$ . Let  $r_i = (p_i - 1) * R = 4 * j * \frac{3}{4} = j * 3$  for some  $j$ . Form the  $(p_i - 1, r_i)$  code from Fourier  $(p_i - 1) \times (p_i - 1)$  matrix over  $GF(p_i)$ .

Get codes  $\{(4, 3, 2), (12, 9, 4), (16, 12, 5), (28, 21, 8), (36, 27, 10), \dots\}$  over, respectively, the following fields

$$\{GF(5), GF(13), GF(17), GF(29), GF(37), \dots\}.$$

### f) Sample of the workings

Here is an example of MDS codes in  $GF(13) = \mathbb{Z}_{13}$ . A primitive element in  $GF(13)$  is  $\omega = (2 \bmod 13)$ . The Fourier  $12 \times 12$  matrix with this  $\omega$  as the element of order 12 in  $GF(13) = \mathbb{Z}_{13}$  is:

$$F_{12} = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 2 & 4 & 8 & 3 & 6 & 12 & 11 & 9 & 5 & 10 & 7 \\ 1 & 4 & 3 & 12 & 9 & 10 & 1 & 4 & 3 & 12 & 9 & 10 \\ 1 & 8 & 12 & 5 & 1 & 8 & 12 & 5 & 1 & 8 & 12 & 5 \\ 1 & 3 & 9 & 1 & 3 & 9 & 1 & 3 & 9 & 1 & 3 & 9 \\ 1 & 6 & 10 & 8 & 9 & 2 & 12 & 7 & 3 & 5 & 4 & 11 \\ 1 & 12 & 1 & 12 & 1 & 12 & 1 & 12 & 1 & 12 & 1 & 12 \\ 1 & 11 & 4 & 5 & 3 & 7 & 12 & 2 & 9 & 8 & 10 & 6 \\ 1 & 9 & 3 & 1 & 9 & 3 & 1 & 9 & 3 & 1 & 9 & 3 \\ 1 & 5 & 12 & 8 & 1 & 5 & 12 & 8 & 1 & 5 & 12 & 8 \\ 1 & 10 & 9 & 12 & 3 & 4 & 1 & 10 & 9 & 12 & 3 & 4 \\ 1 & 7 & 10 & 5 & 9 & 11 & 12 & 6 & 3 & 8 & 4 & 2 \end{pmatrix}$$

Let the rows of  $F_{12}$  in order be denoted by  $\{e_0, e_1, \dots, e_{11}\}$ .

Various MDS codes over  $GF(13)$  may be constructed from  $F_{12}$ .

Two of the  $(12, 6, 7)$  codes are as follows:

$$K = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 2 & 4 & 8 & 3 & 6 & 12 & 11 & 9 & 5 & 10 & 7 \\ 1 & 4 & 3 & 12 & 9 & 10 & 1 & 4 & 3 & 12 & 9 & 10 \\ 1 & 8 & 12 & 5 & 1 & 8 & 12 & 5 & 1 & 8 & 12 & 5 \\ 1 & 3 & 9 & 1 & 3 & 9 & 1 & 3 & 9 & 1 & 3 & 9 \\ 1 & 6 & 10 & 8 & 9 & 2 & 12 & 7 & 3 & 5 & 4 & 11 \end{bmatrix}, L = \begin{bmatrix} 1 & 2 & 4 & 8 & 3 & 6 & 12 & 11 & 9 & 5 & 10 & 7 \\ 1 & 12 & 1 & 12 & 1 & 12 & 1 & 12 & 1 & 12 & 1 & 12 \\ 1 & 7 & 10 & 5 & 9 & 11 & 12 & 6 & 3 & 8 & 4 & 2 \\ 1 & 3 & 9 & 1 & 3 & 9 & 1 & 3 & 9 & 1 & 3 & 9 \\ 1 & 5 & 12 & 8 & 1 & 5 & 12 & 8 & 1 & 5 & 12 & 8 \\ 1 & 4 & 3 & 12 & 9 & 10 & 1 & 4 & 3 & 12 & 9 & 10 \end{bmatrix}$$

<sup>2</sup> It seems there is no known algorithm for finding a generator of  $(\mathbb{Z}_p/\{0\})$  that is substantially better than a brute force method - see Keith Conrad's notes [4]. Note however there are precisely  $\phi(p-1)$  generators.



The first matrix takes the first 6 rows of  $F_{12}$ ; the second matrix takes rows  $\{e_1, e_6, e_{11}, e_4, e_9, e_2\}$  which are 6 rows in sequence with arithmetic difference 5,  $\gcd(12, 5) = 1$ , starting with the second row. These are generator matrices for  $(12, 6, 7)$  codes over  $GF(13) = \mathbb{Z}_{13}$  and each can correct 3 errors.

### i. Correcting errors sample

Efficient decoding algorithms for the codes are established in [6]. Here is an example to show how the algorithms work in practice. The matrix  $K$  as above, formed from the first 6 rows of Fourier matrix  $F_{12}$ , is the generator matrix of a  $(12, 6, 7)$  code. Apply Algorithm 6.1 from [6] to correct up to 3 errors of the code as follows. Note the work is done in  $\mathbb{Z}_{13} = GF(13)$  using modular arithmetic.

1. The word  $\underline{w} = (8, 9, 2, 6, 3, 3, 10, 8, 4, 1, 5, 7)$  is received.
2. Apply check matrix to  $\underline{w}$  and get  $\underline{e} = (2, 9, 12, 10, 11, 11)$ . Thus there are errors and  $\underline{w}$  is not a codeword. (The check matrix  $(e_1^T, e_2^T, e_3^T, e_4^T, e_5^T, e_6^T)$  is immediate, see section 2.)
3. Find a non-zero element of the kernel of  $\begin{pmatrix} 2 & 9 & 12 & 10 \\ 9 & 12 & 10 & 11 \\ 12 & 10 & 11 & 11 \end{pmatrix}$ . This is a  $3 \times 4$  Hankel matrix, formed from  $\underline{e}$ ; the first row consists of elements  $(1 - 4)$  of  $\underline{e}$ , the second row consists of elements  $(2 - 5)$  of  $\underline{e}$ , and the third row consists of elements  $(3 - 6)$  of  $\underline{e}$ . A non-zero element of the kernel is  $\underline{x} = (7, 1, 7, 1)^T$ .
4. Now  $\underline{a} = (e_1, e_2, e_3, e_4) * \underline{x} = (3, 12, 7, 0, 1, 0, 1, 2, 4, 0, 10, 12)$ . Thus errors occur at  $4^{th}, 6^{th}, 10^{th}$  positions (which are the positions of the zeros of  $\underline{a}$ ).
5. Solve (from  $4^{th}, 6^{th}, 10^{th}$  columns of  $(2 - 7)$  rows of  $F_{12}$ ):

$$\begin{pmatrix} 8 & 6 & 5 \\ 12 & 10 & 12 \\ 5 & 8 & 8 \\ 1 & 9 & 1 \\ 8 & 2 & 5 \\ 12 & 12 & 12 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 2 \\ 9 \\ 12 \\ 10 \\ 11 \\ 11 \end{pmatrix}$$

In fact only the first three equations need be solved; answer is  $(10, 1, 4)^T$ . Thus error vector is  $\underline{k} = (0, 0, 0, 10, 0, 1, 0, 0, 4, 0, 0, 0)$ .

6. Correct codeword is  $\underline{c} = \underline{w} - \underline{k} = (8, 9, 2, 9, 3, 2, 10, 8, 4, 10, 5, 7)$ .
7. If required, the original data word can be obtained directly by multiplying by the right inverse of the generator matrix; the right inverse is read off as  $K = (e_0, e_{11}, e_{10}, e_9, e_8, e_7)^T * 12$ . Then  $\underline{c} * K = (1, 2, 3, 4, 5, 6)$  which is the original data word to be safely transmitted.

The equations to be solved are Hankel matrices of size the order of  $t \times t$  where  $t$  is the error-correcting capability.

### g) Length $(2^q - 1)$ MDS codes in $GF(2^q)$

$$2^3 - 1 = 7, 2^4 - 1 = 15, 2^5 - 1 = 31, 2^6 - 1 = 63, \dots$$

In general consider the characteristic 2 field  $GF(2^q)$ . In this field acquire an element of order  $n = (2^q - 1)$  and construct the Fourier  $n \times n$  matrix over  $GF(2^q)$ . From this, MDS  $(n, r)$  codes are constructed for  $1 \leq r \leq n$ . It is better to take odd  $r$  from consideration of the error-correcting capability.

1.  $2^3 - 1 = 7$ . From the Fourier  $7 \times 7$  matrix over  $GF(2^3)$  construct the MDS  $\{(7, 5, 3), (7, 3, 5), (7, 1, 7)\}$  codes which can correct respectively  $\{1, 2, 3\}$  errors.
2.  $2^4 - 1 = 15$ . From the Fourier  $15 \times 15$  matrix over  $GF(2^4)$  construct  $\{(15, 13, 3), (15, 11, 5), (15, 9, 7), (15, 7, 9), (15, 5, 11), (15, 3, 13), (15, 1, 15)\}$  MDS codes over  $GF(2^4)$  which can correct respectively  $\{1, 2, 3, 4, 5, 6, 7\}$  errors.

3.  $2^5 - 1 = 31$ . From the Fourier  $31 \times 31$  matrix over  $GF(2^5)$  construct the MDS  $\{(31, 29, 3), (31, 27, 5), (31, 25, 7), \dots, (31, 3, 29), (31, 1, 31)\}$  codes which can respectively correct  $\{1, 2, 3, \dots, 14, 15\}$  errors.
4.  $2^8 - 1 = 255$ . Thus MDS codes  $(255, r)$  are constructed over  $GF(2^8)$  for all  $r$ . These could be compared to Reed-Solomon codes used in practice and perform better.  
Even further consider  $2^9 - 1 = 511$ . Then MDS codes  $(511, r)$  are constructed over  $GF(2^9)$ . For example  $(511, 495, 17)$ ,  $(511, 487, 25)$  codes are constructed over  $GF(2^9)$ ; the decoding algorithm involves finding a solution to  $9 \times 8$ ,  $13 \times 12$  (respectively) Hankel systems of equations, and matrix Fourier multiplication.  
The codes over prime fields in section 3.8 of length 256 over  $GF(257) = \mathbb{Z}_{257}$  and of length 508 over  $GF(509) = \mathbb{Z}_{509}$  perform better.
5. ....
6. General  $2^q - 1 = n$ . From the Fourier  $n \times n$  matrix over  $GF(2^q)$  construct the MDS  $(n, n - 2, 3), (n, n - 4, 5), (n, n - 6, 7), \dots, (n, n - 2m, 2m + 1), \dots, (n, 3, n - 2), (n, 1, n)$  codes which can correct respectively  $\{1, 2, 3, \dots, m, \dots, \frac{n-3}{2}, \frac{n-1}{2}\}$  errors.

It is clear that similar series of relatively large length MDS codes may be constructed over finite fields of characteristics other than 2.

### *h) Length $(p - 1)$ codes in prime field $GF(p) = \mathbb{Z}_p$*

Construct large length MDS codes over prime fields. This is a particular general case of section 3.7 but is singled out as the arithmetic involved, modular arithmetic, is smooth and very efficient and the examples are nice and practical. For any prime  $p$  the Fourier  $(p - 1) \times (p - 1)$  matrix exists over  $GF(p) = \mathbb{Z}_p$ . A primitive  $(p - 1)$  root of unity is required in  $GF(p)$ <sup>3</sup>. The arithmetic is modular arithmetic in  $\mathbb{Z}_p$  which is nice. The general method then allows the construction of MDS  $(p - 1, r)$  codes over  $GF(p)$  for any  $1 \leq r \leq (p - 1)$ . It is better to use even  $r$ , so that the distance is then odd – for  $p > 2$ .

Here are samples:

1.  $p = 11$ . Then MDS codes of the form  $\{(10, 8, 3), (10, 6, 5), (10, 4, 7), (10, 2, 9)\}$  are constructed over  $GF(11) = \mathbb{Z}_{11}$ . They can respectively correct  $\{1, 2, 3, 4\}$  errors. A primitive  $10^{th}$  root of unity is  $(2 \bmod 11)$ ; also  $(7 \bmod 11)$  is a primitive  $10^{th}$  root of unity. The method allows the construction of (at least)  $\phi(11) = 10$  MDS  $(12, r)$  codes for each  $r$ .
2.  $p = 13$ . Then MDS codes of the forms  $\{(12, 10, 3), (12, 8, 5), (12, 6, 7), (12, 4, 9), (12, 2, 11)\}$  are constructed over  $GF(13) = \mathbb{Z}_{13}$  which can correct respectively  $\{1, 2, 3, 4, 5\}$  errors. A primitive  $12^{th}$  root of unity is  $(2 \bmod 13)$  or  $(7 \bmod 13)$ .
3.  $p = 17$ . Then MDS codes of the forms  $\{(16, 14, 3), (16, 12, 5), (16, 10, 7), (16, 8, 9), (16, 6, 11), (16, 4, 13), (16, 2, 15)\}$  which can correct respectively  $\{1, 2, 3, 4, 5, 6, 7\}$  errors are constructed over  $GF(17) = \mathbb{Z}_{17}$ . A primitive  $16^{th}$  root of unity in  $GF(17)$  is  $(3 \bmod 17)$  or  $(5 \bmod 17)$  and there are  $\phi(16) = 8$  such generators.
4. ....
5. Relatively large sample with modular arithmetic: for comparison. Consider  $GF(257) = \mathbb{Z}_{257}$  and 257 is prime. Construct the Fourier matrix  $F_{256}$  with a primitive  $256^{th}$  root of unity  $\omega$  in  $GF(257)$ . Since the order of 3  $\bmod 257$  is 256 then a choice for  $\omega$  is  $(3 \bmod 257)$ . Denote the rows of  $F_{256}$  in order by  $\{e_0, e_1, \dots, e_{255}\}$ .  
Suppose a dimension  $r$  is required. Choose  $\mathcal{C} = \langle e_0, e_1, \dots, e_{r-1} \rangle$  to get an MDS  $(256, r)$  code. The arithmetic is modular arithmetic,  $\bmod 257$ , and work is done with powers of  $(3 \bmod 257)$ .

<sup>3</sup> It seems there is no known algorithm in which to find a generator of  $(\mathbb{Z}_p / \{0\})$  that is substantially better than a brute force method – see Keith Conrad's notes [4]. Note however there are precisely  $\phi(p - 1)$  primitive  $(p - 1)$  roots of unity in  $GF(p) = \mathbb{Z}_p$ .

In addition  $(5 \bmod 257)$  or  $(7 \bmod 257)$  could be used to generate the Fourier  $256 \times 256$  matrix over  $GF(257) = \mathbb{Z}_{257}$ ; indeed there exist  $\phi(256) = 128$  generators that could be used to generate the Fourier matrix.

Note that  $(256, 240, 17)$  and  $(256, 224, 23)$  codes over  $GF(257)$  are constructed as well as other rate codes. These particular ones could be compared to the Reed-Solomon  $(255, 239, 17)$  and  $(255, 223, 23)$  codes which are in practical use; the ones from  $GF(257)$  perform better and faster. There is a much bigger choice for rate and error-correcting capability.

Bigger primes could also be used. Taking  $p = 509$  gives  $(508, r)$  MDS codes for any  $1 < r < 508$ . Thus for example  $(508, 486, 23)$  MDS codes over  $GF(509) = \mathbb{Z}_{509}$  are constructed.

The method allows the construction of  $\phi(256) = 128$  such MDS  $(256, r)$  codes with different generators for the Fourier matrix. For larger primes the number that could be used for the construction of the Fourier matrix is substantial and cryptographic methods could be devised from such considerations. For example for the prime  $p = 2^{31} - 1$  the Fourier  $(p-1) \times (p-1)$  matrix exists over  $GF(p)$  and  $\phi(p-1) = 534600000$  elements could be used to generate the Fourier matrix.

6. The  $p$  can be very large and the arithmetic is still doable. For example  $p = 10009$  allows the construction of  $(10008, r)$  MDS codes over  $GF(10009) = \mathbb{Z}_{10009}$ . If 100 errors are required to be corrected the scheme supplies  $(10008, 9808, 201)$  MDS codes over  $GF(10009) = \mathbb{Z}_{10009}$  which have large rate  $\approx .98$  and can correct 100 errors. The arithmetic is modular arithmetic. The order of  $\omega = (11 \bmod 10009)$  is 10008 so this  $\omega$  could be used to generate the Fourier  $10008 \times 10008$  matrix over  $GF(10009) = \mathbb{Z}_{10009}$ ; indeed there are  $\phi(10008) = 3312$  different elements in  $GF(10009) = \mathbb{Z}_{10009}$  that could be used to generate the Fourier  $10008 \times 10008$  matrix.
7. General  $p$ . Then MDS codes of the form  $(p-1, p-3, 3), (p-1, p-5, 5), (p-1, p-7, 7), \dots, (p-1, p-(2i+1), 2i+1), \dots, (p-1, 2, p-2)$  are constructed which can respectively correct  $\{1, 2, 3, \dots, i, \dots, \frac{p-3}{2}\}$  errors are constructed. A primitive modular element (of order  $(p-1)$ ) is obtained in  $GF(p) = \mathbb{Z}_p$  with which to construct the Fourier matrix; as already noted it seems a brute force method for obtaining such seems to be as good as any.

### i) The fields

Suppose  $n$  is given and it is required to find finite fields over which a Fourier  $n \times n$  matrix exists. The following argument is essentially taken from [6]. It is included for clarity and completeness and is necessary for deciding on the relevant fields to be used in cases.

Note first of all that the field must have characteristic which does not divide  $n$  in order for the Fourier  $n \times n$  matrix to exist over the field.

**Proposition 3.1** *There exists a finite field of characteristic  $p$  containing an  $n^{\text{th}}$  root of unity for given  $n$  if and only if  $p \nmid n$ .*

**Proof:** Let  $p$  be a prime which does not divide  $n$ . Hence  $p^{\phi(n)} \equiv 1 \bmod n$  by Euler's theorem where  $\phi$  denotes the Euler  $\phi$  function. More specifically let  $\beta$  be the least positive integer such that  $p^\beta \equiv 1 \bmod n$ . Consider  $GF(p^\beta)$ . Let  $\delta$  be a primitive element in  $GF(p^\beta)$ . Then  $\delta$  has order  $(p^\beta - 1)$  in  $GF(p^\beta)$  and  $(p^\beta - 1) = sn$  for some  $s$ . Thus  $\omega = \delta^s$  has order  $n$  in  $GF(p^\beta)$ .

On the other hand if  $p/n$  then  $n = 0$  in a field of characteristic  $p$  and so no  $n^{\text{th}}$  root of unity can exist in the field.  $\square$

The proof is constructive. Let  $n$  be given and  $p \nmid n$ . Let  $\beta$  be the least power such that  $p^\beta \equiv 1 \bmod n$ ; it is known that  $p^{\phi(n)} \equiv 1 \bmod n$  and thus  $\beta$  is a divisor of  $\phi(n)$ . Then the Fourier  $n \times n$  matrix over  $GF(p^\beta)$  exists.

**Sample** Suppose  $n = 52$ . The prime divisors of  $n$  are 2, 13 so take any other prime  $p$  and then there is a field of characteristic  $p$  which contains a  $52^{\text{nd}}$  root of unity. For example take  $p = 3$ . Know  $3^{\phi(52)} \equiv 1 \bmod 52$  and  $\phi(52) = 24$  but indeed  $3^6 \equiv 1 \bmod 52$ . Thus the field  $GF(3^6)$  contains a primitive  $52^{\text{nd}}$  root of unity and the Fourier  $52 \times 52$  matrix exists in  $GF(3^6)$ . Also  $5^4 \equiv 1 \bmod 52$ , and so  $GF(5^4)$  can be used. Now  $5^4 = 625 < 729 = 3^6$  so  $GF(5^4)$  is a smaller field with which to work.

Even better though is  $GF(53) = \mathbb{Z}_{53}$  which is a prime field. This has an element of order 52 from which the Fourier  $52 \times 52$  matrix can be formed. Now  $\omega = (2 \bmod 53)$  is an element of order 52 in  $GF(53)$ . Work and codes with the resulting Fourier  $52 \times 52$  matrix can then be done in modular arithmetic, within  $\mathbb{Z}_{53}$ , using powers of  $(2 \bmod 53)$ .

### i. *Developments on different types of MDS codes that can be constructed*

This section is for information on developments and is not required subsequently.

Particular *types* of MDS codes may be required. These are not dealt with here but the following is noted.

- A quantum MDS code is one of the form  $[[n, r, d]]$  where  $2d = n - r + 2$ , see [20] for details. In [12] the methods are applied to construct and develop MDS quantum codes of different types and to required specifications. This is done by requiring the constructed codes to be *dual-containing MDS codes* from which *quantum MDS error-correcting codes* are constructed from the CSS construction developed in [2, 3].

This is further developed for the construction and development of *Entanglement assisted quantum error-correcting codes*, EAQECC, of different types and to required specifications in [8].

- In [10] Linear complementary dual (LCD), MDS codes are constructed based on the general constructions. An LCD code  $\mathcal{C}$  is a code such that  $\mathcal{C} \cap \mathcal{C}^\perp = 0$ . These have found use in security, in data storage and communications' systems. In [10] the rows are chosen according to a particular formulation so as to derive LCD codes which are also MDS codes.
- In [15] error-correcting codes, similar to ones here, are used for solving *underdetermined systems of equations* for use in *compressed sensing*.
- By using rows of the Fourier matrix as matrices for polynomials, MDS convolutional codes, achieving the *generalized Singleton bound* see [21], are constructed and analysed in [14].
- The codes developed here seem particularly suitable for use in McEliece type encryption/decryption, [19]; this has yet to be investigated.

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